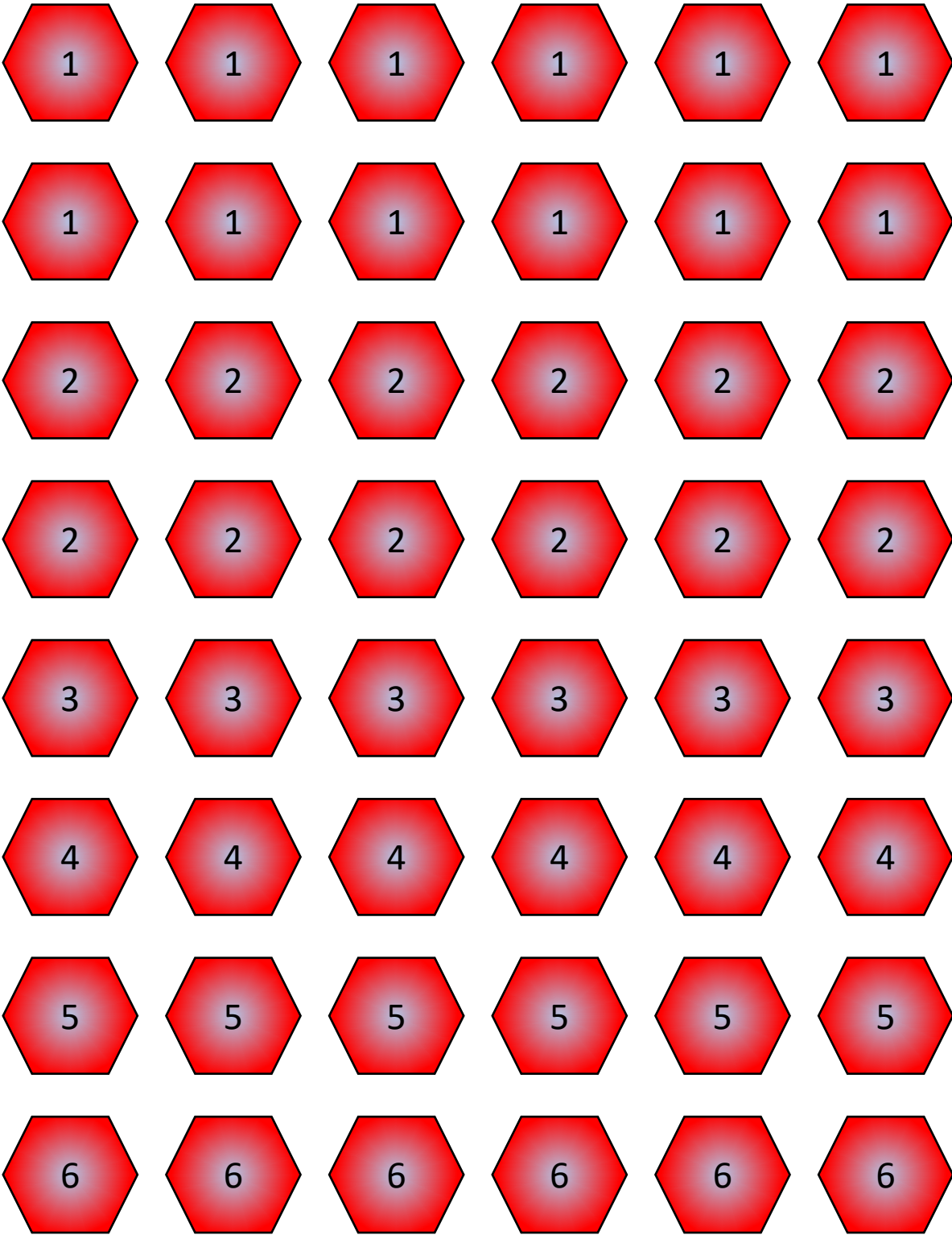


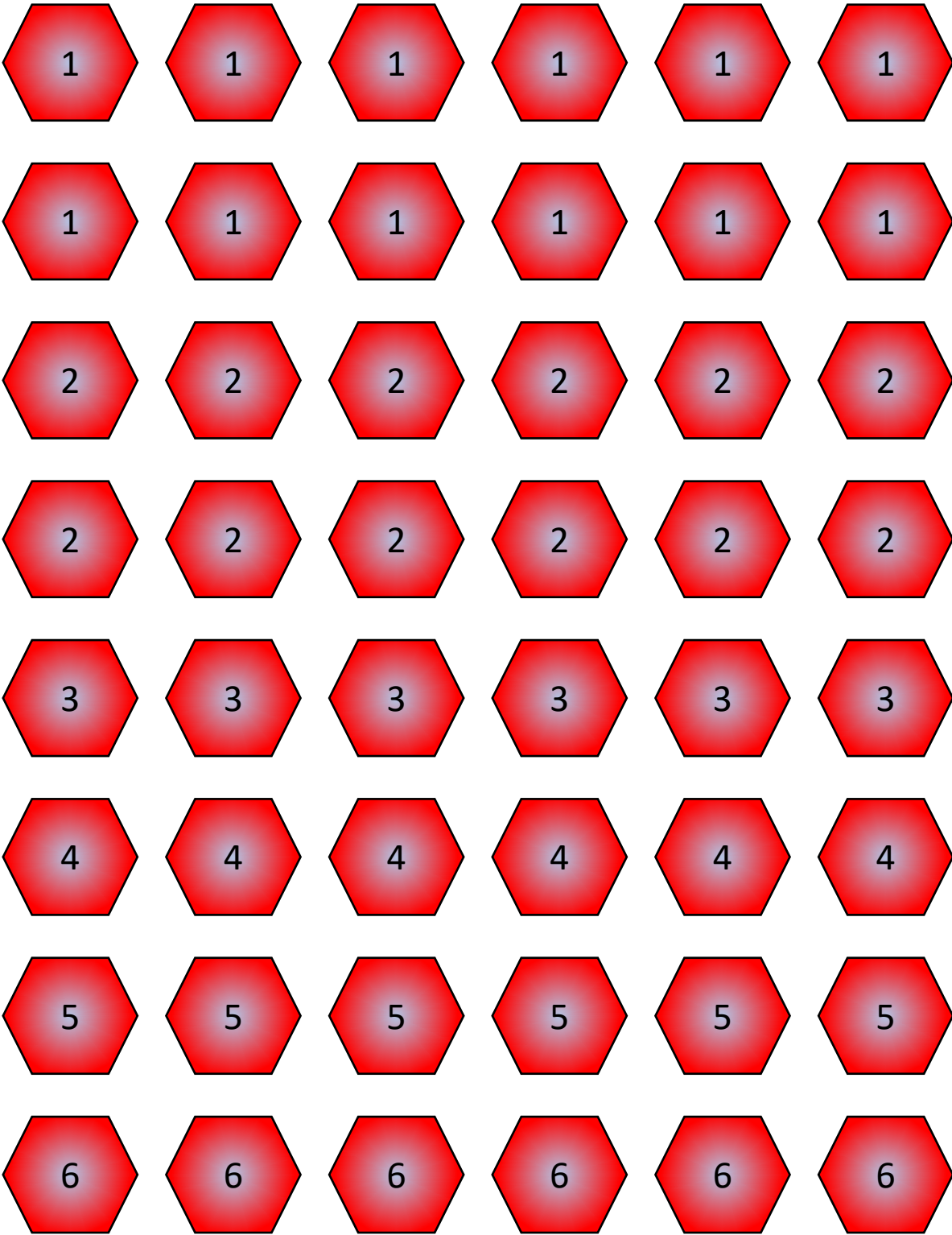
Damage Rating Tokens

Use to keep track of current DR.

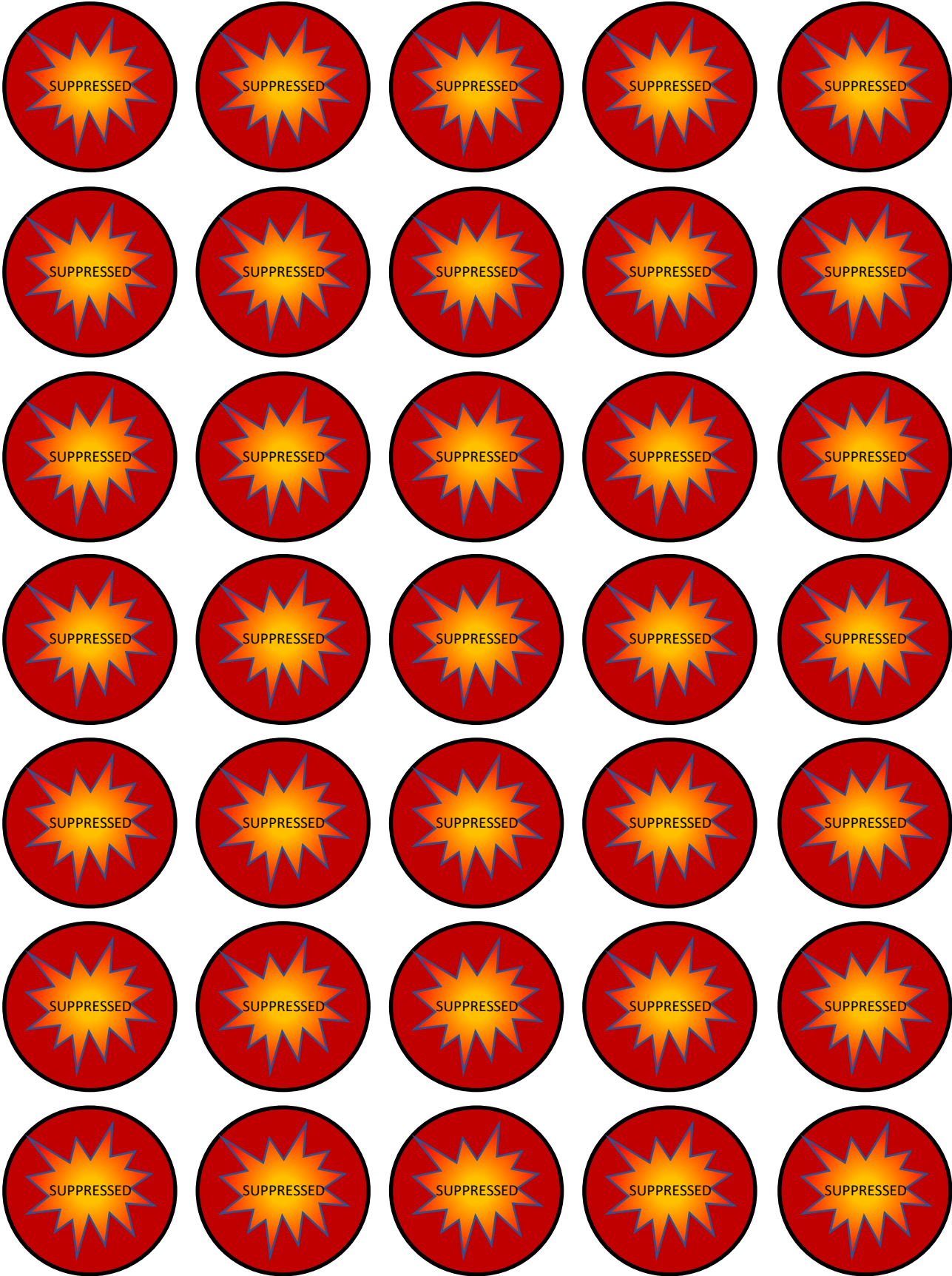


Damage Rating Tokens

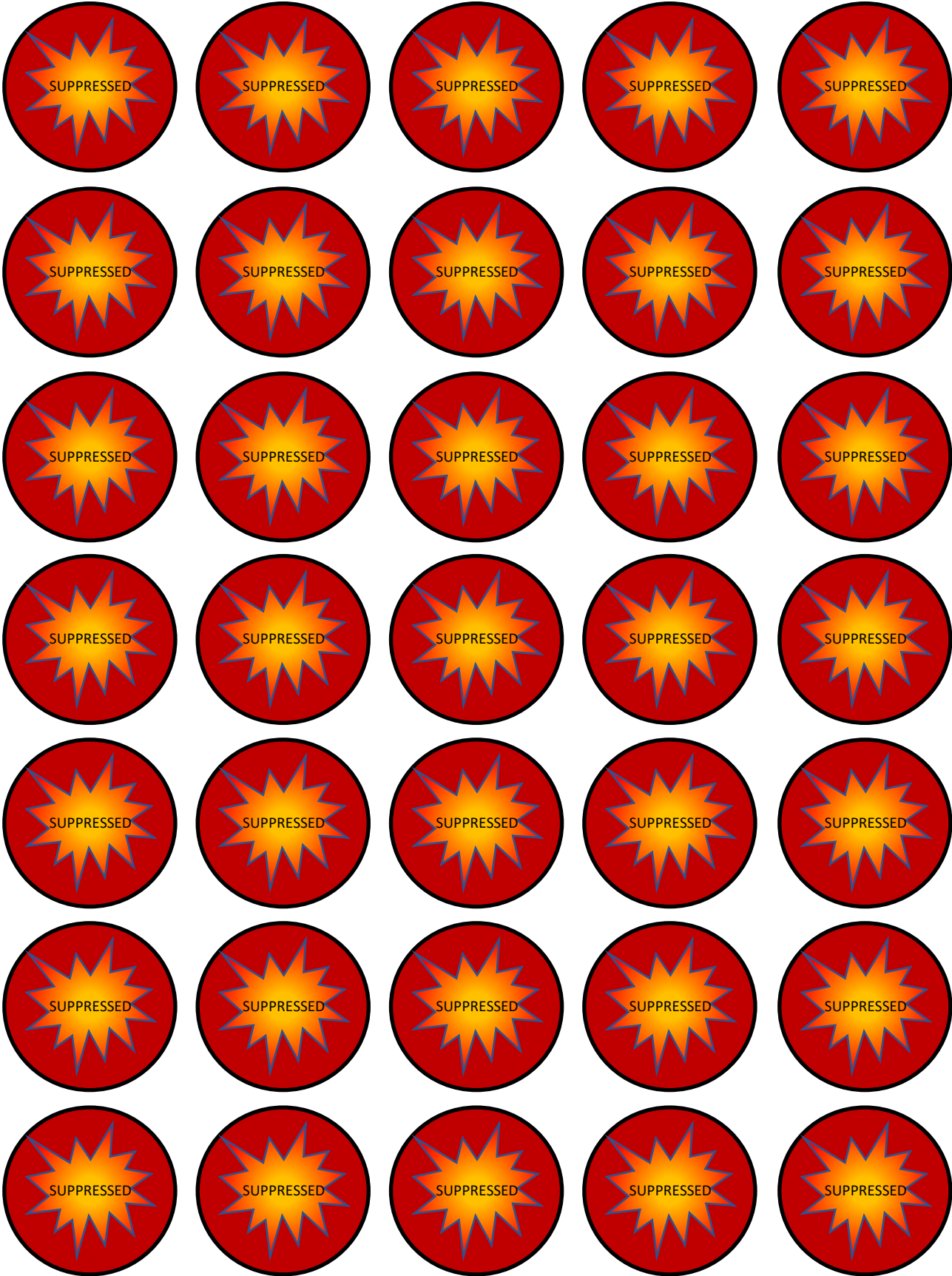
Use to keep track of current DR.



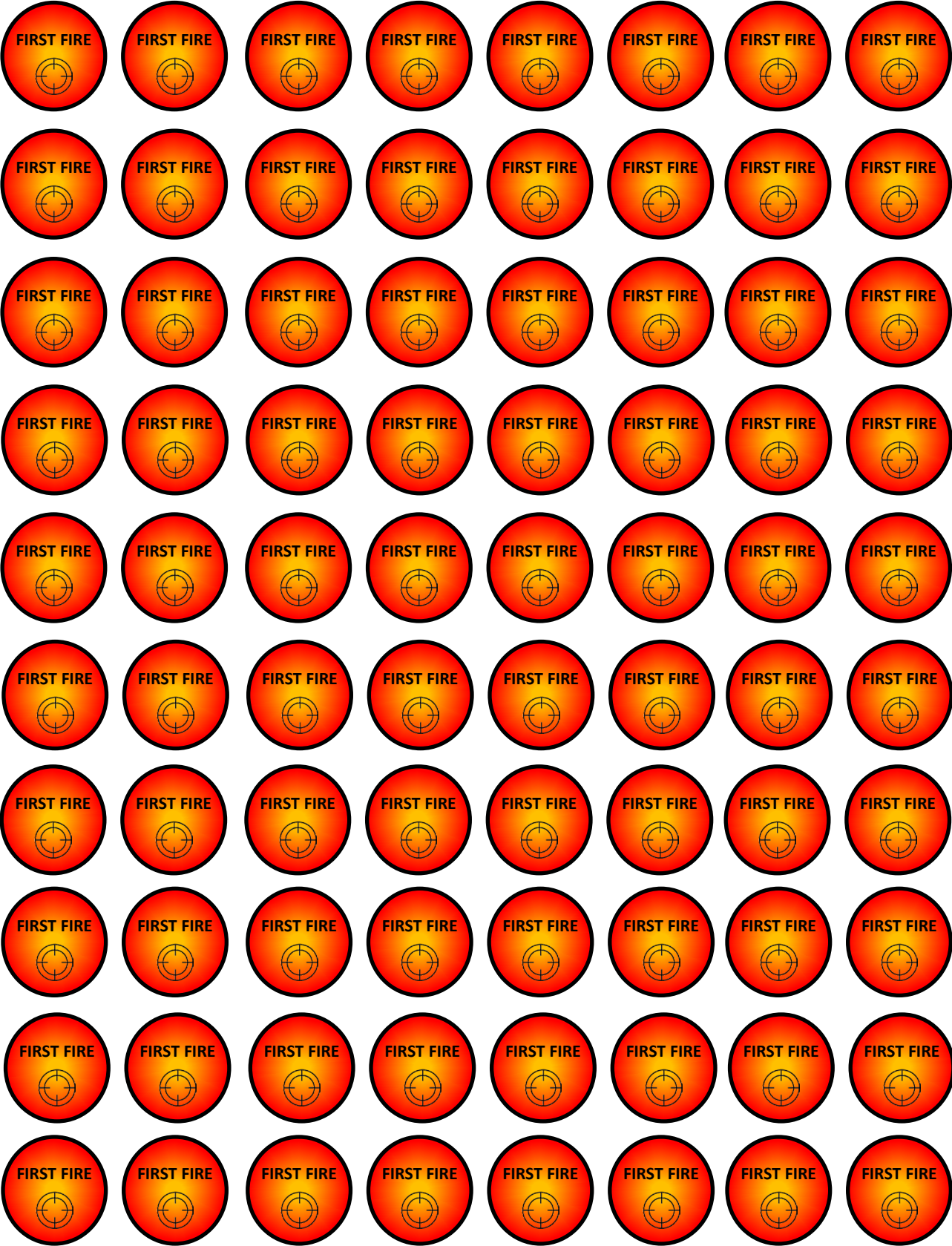
Suppression counters



Suppression counters

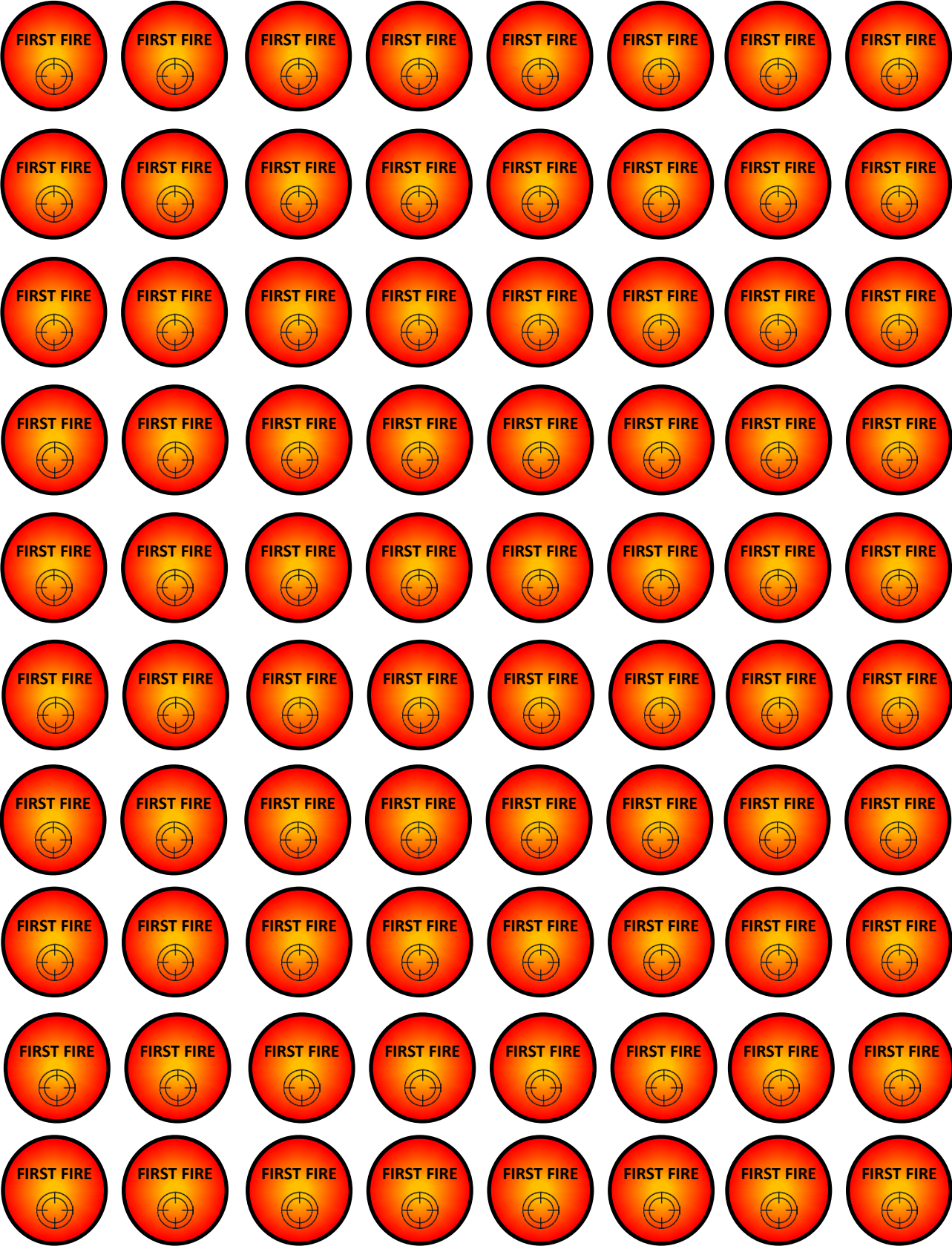


Order Counters
First Fire

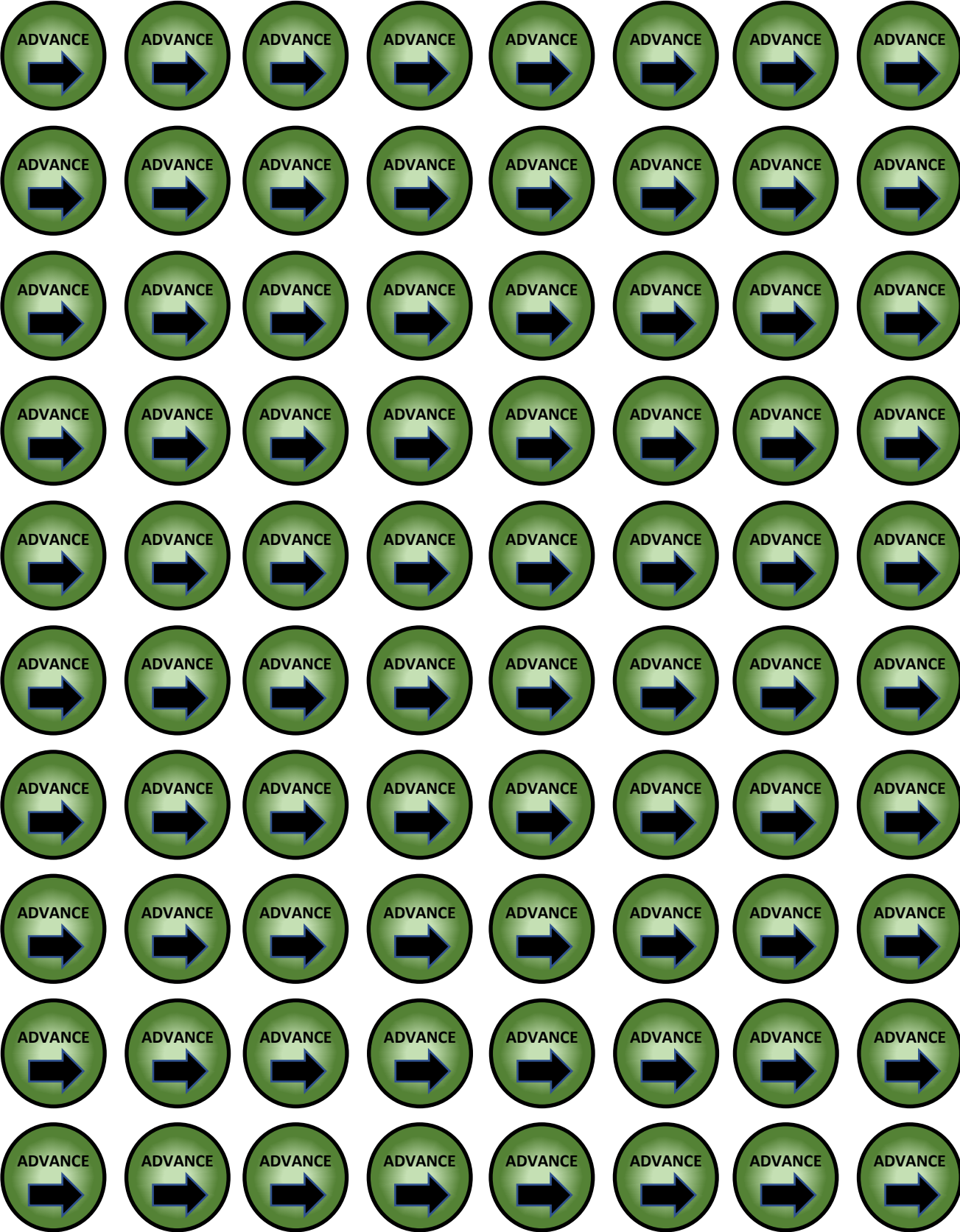


Order Counters

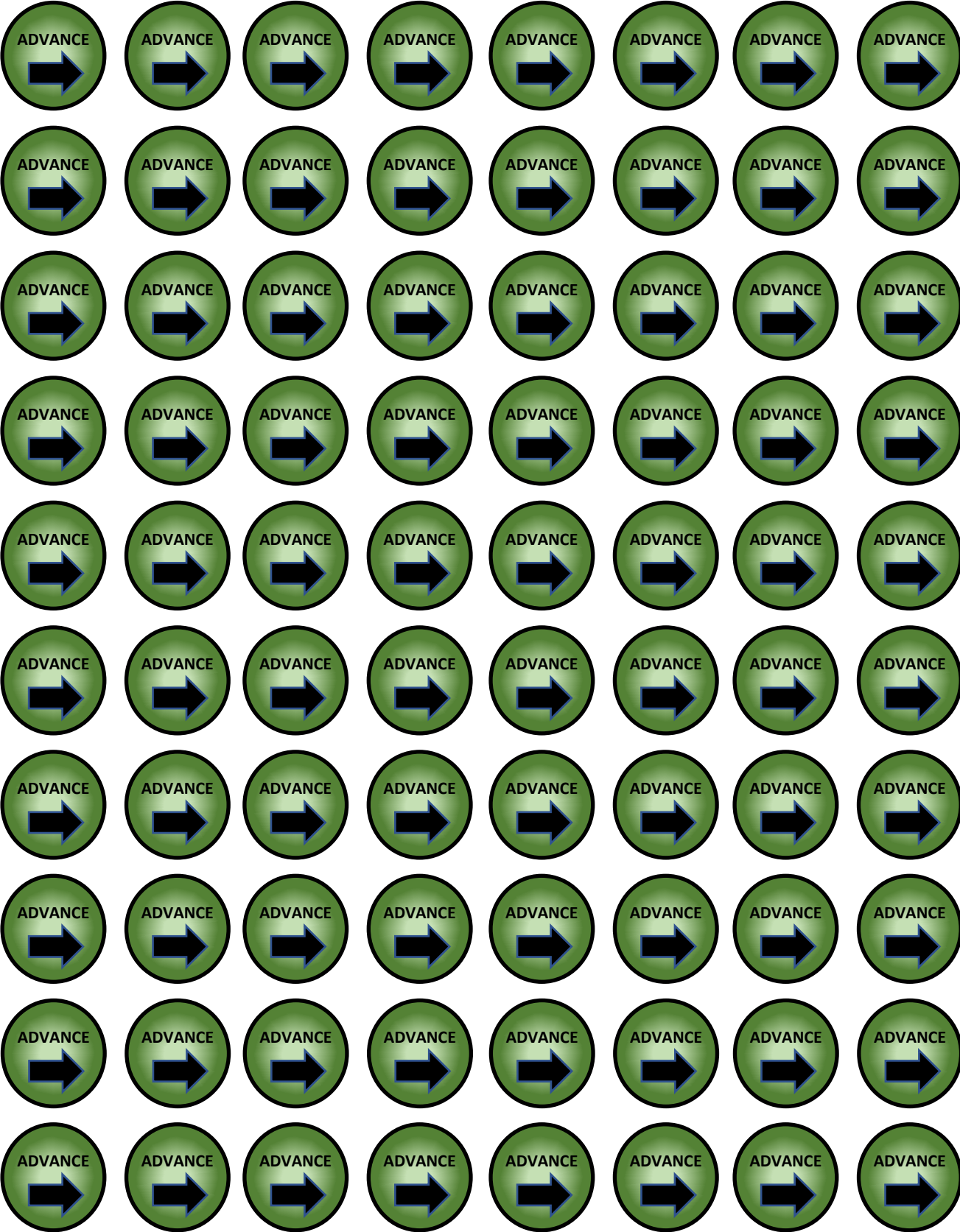
First Fire



Order Counters
Advance

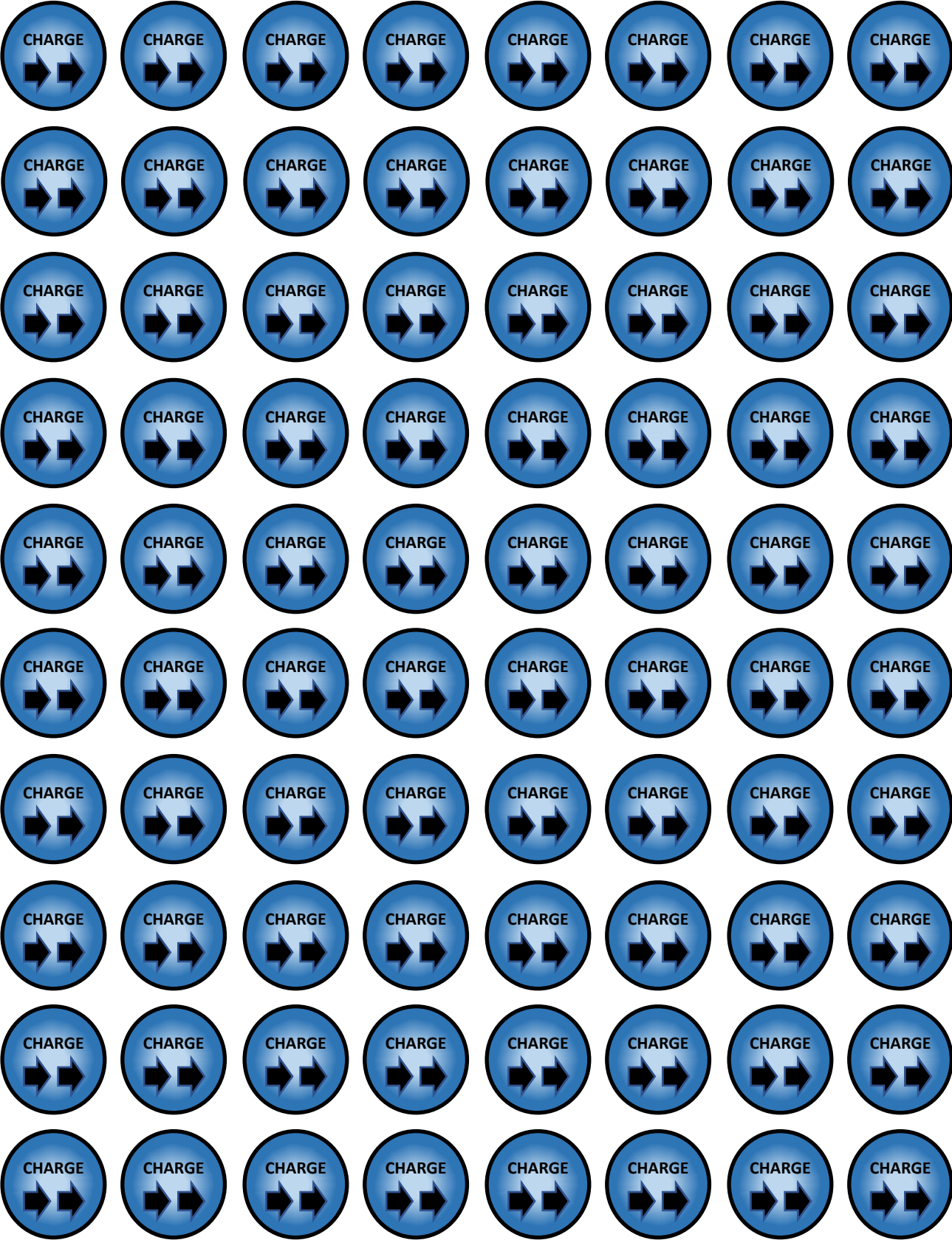


Order Counters
Advance



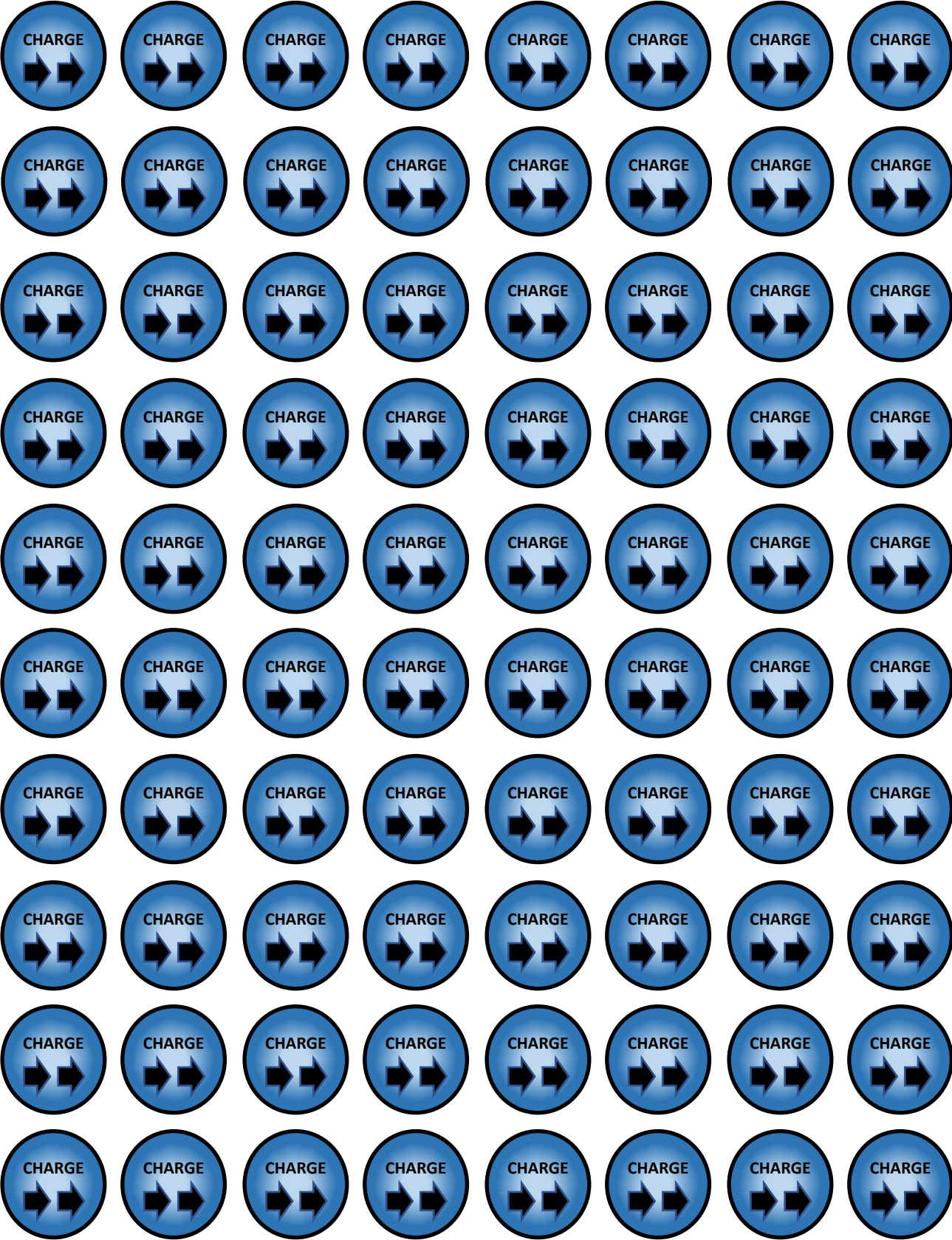
Order Counters

Charge

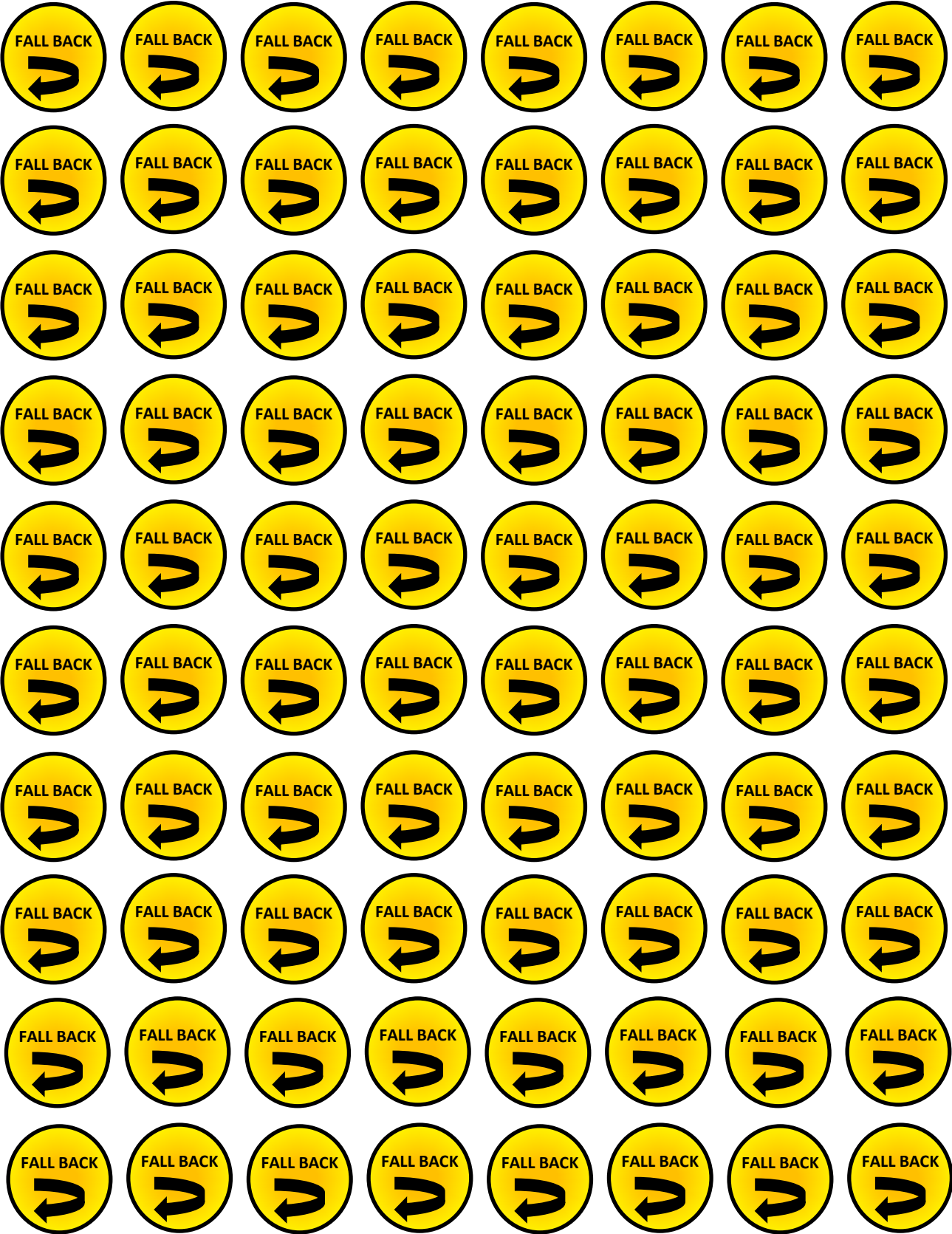


Order Counters

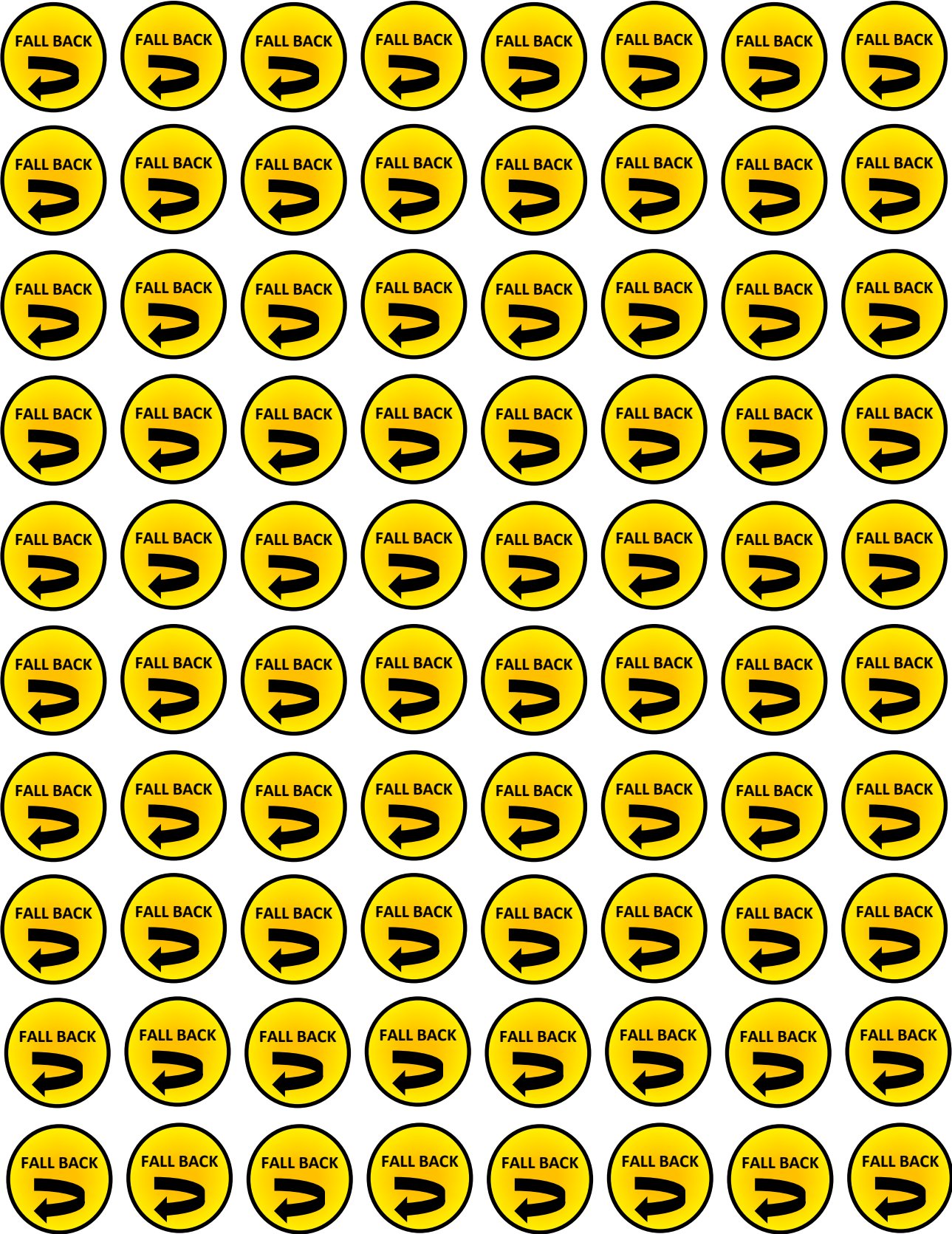
Charge



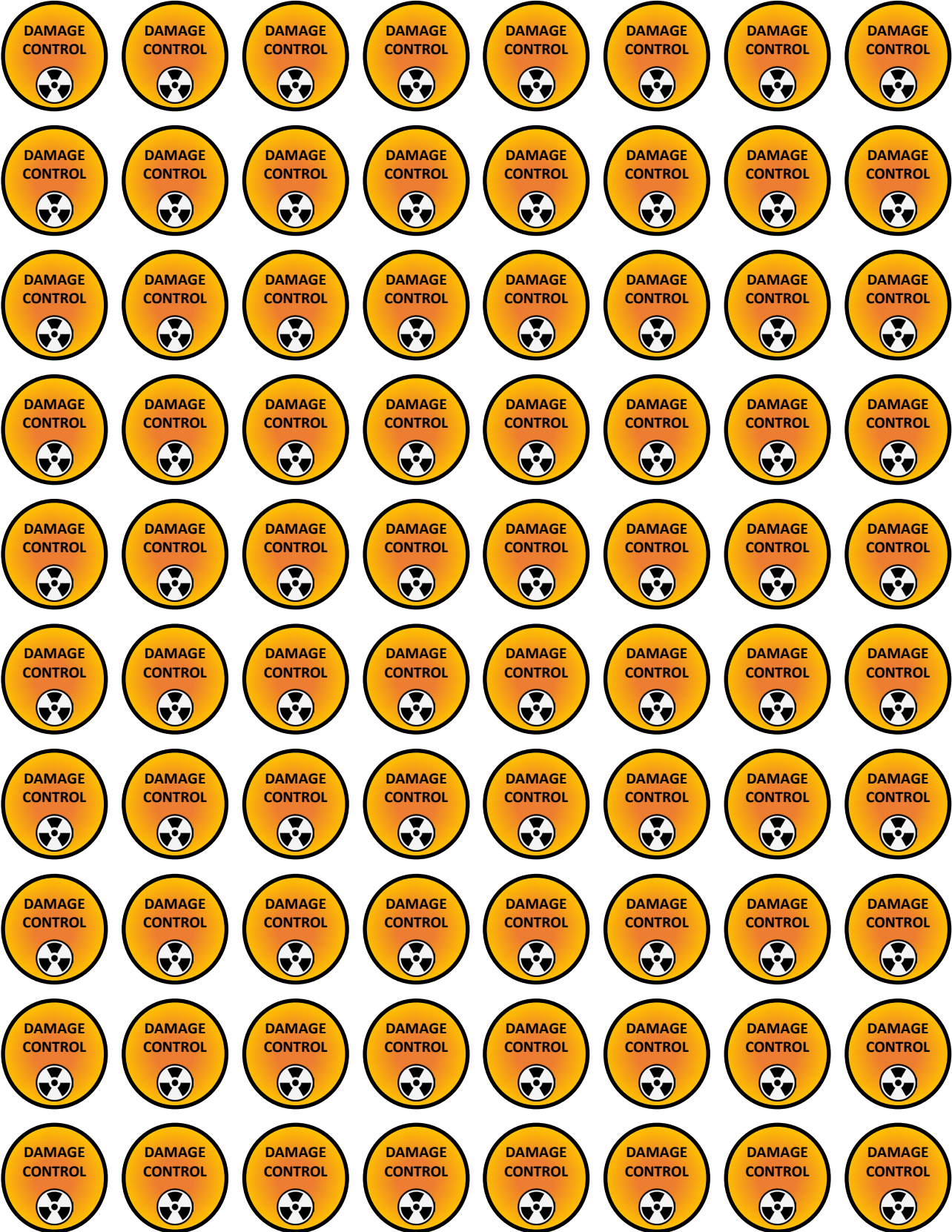
Fall Back Condition Counters



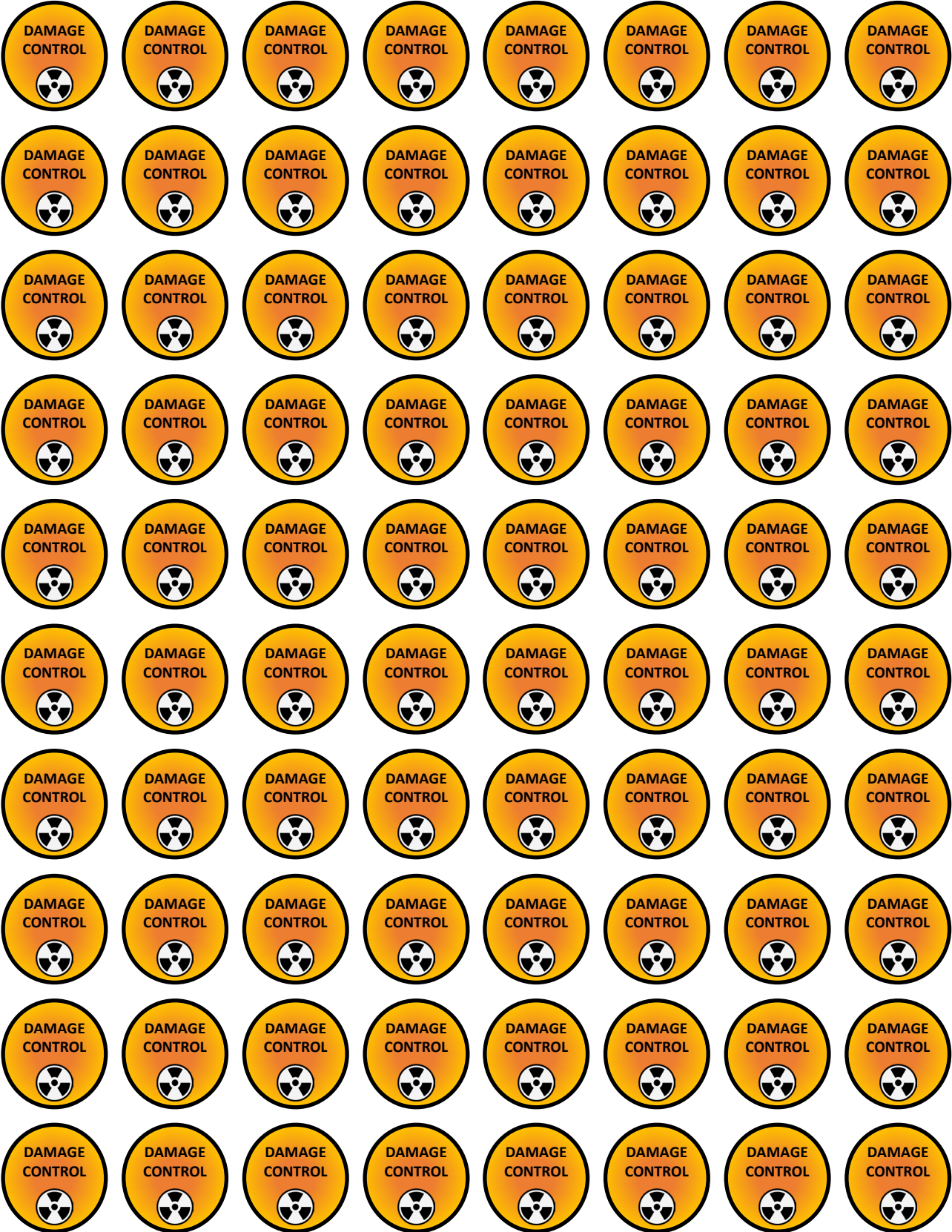
Fall Back Condition Counters



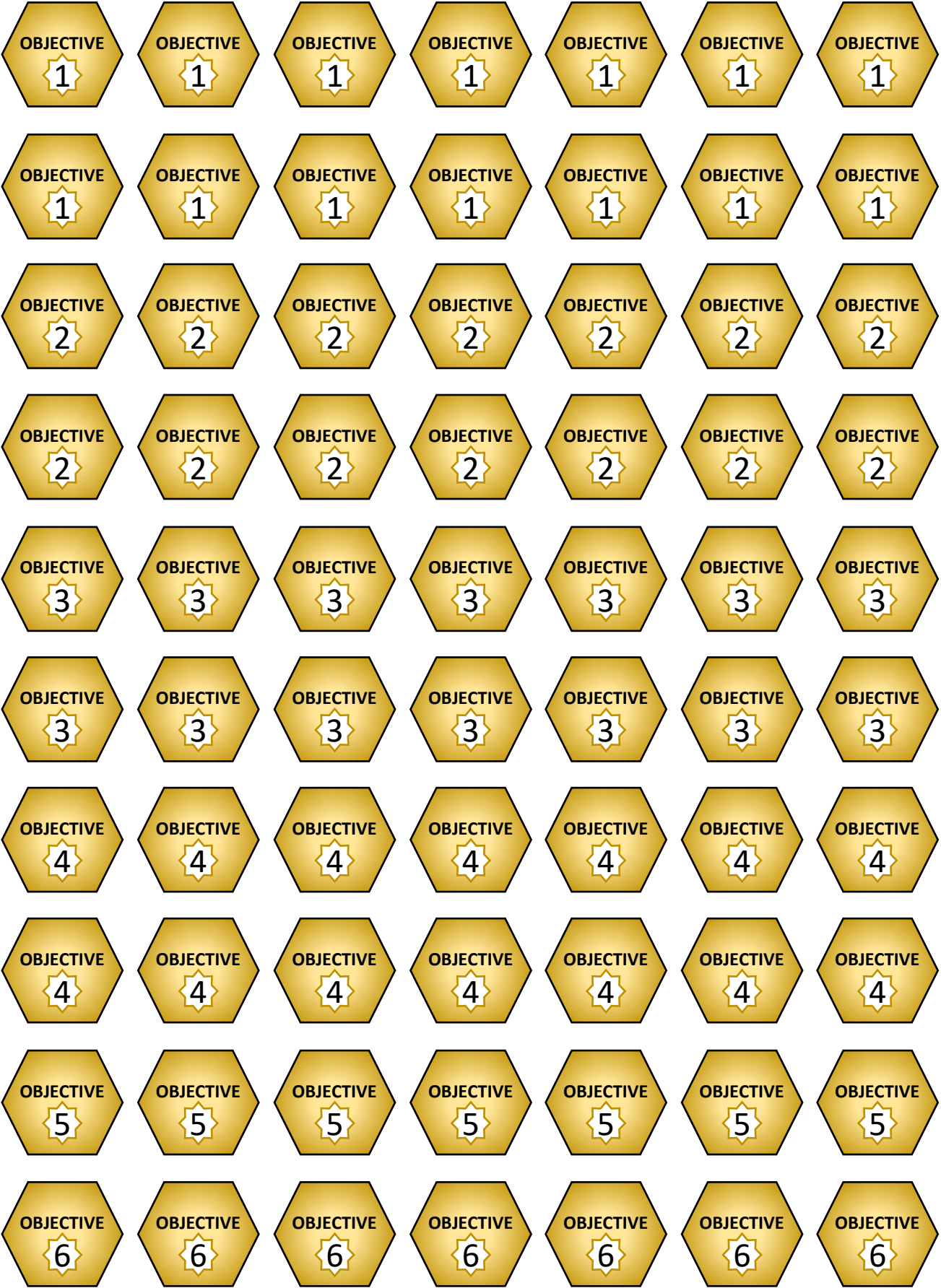
Damage Control Order Counters



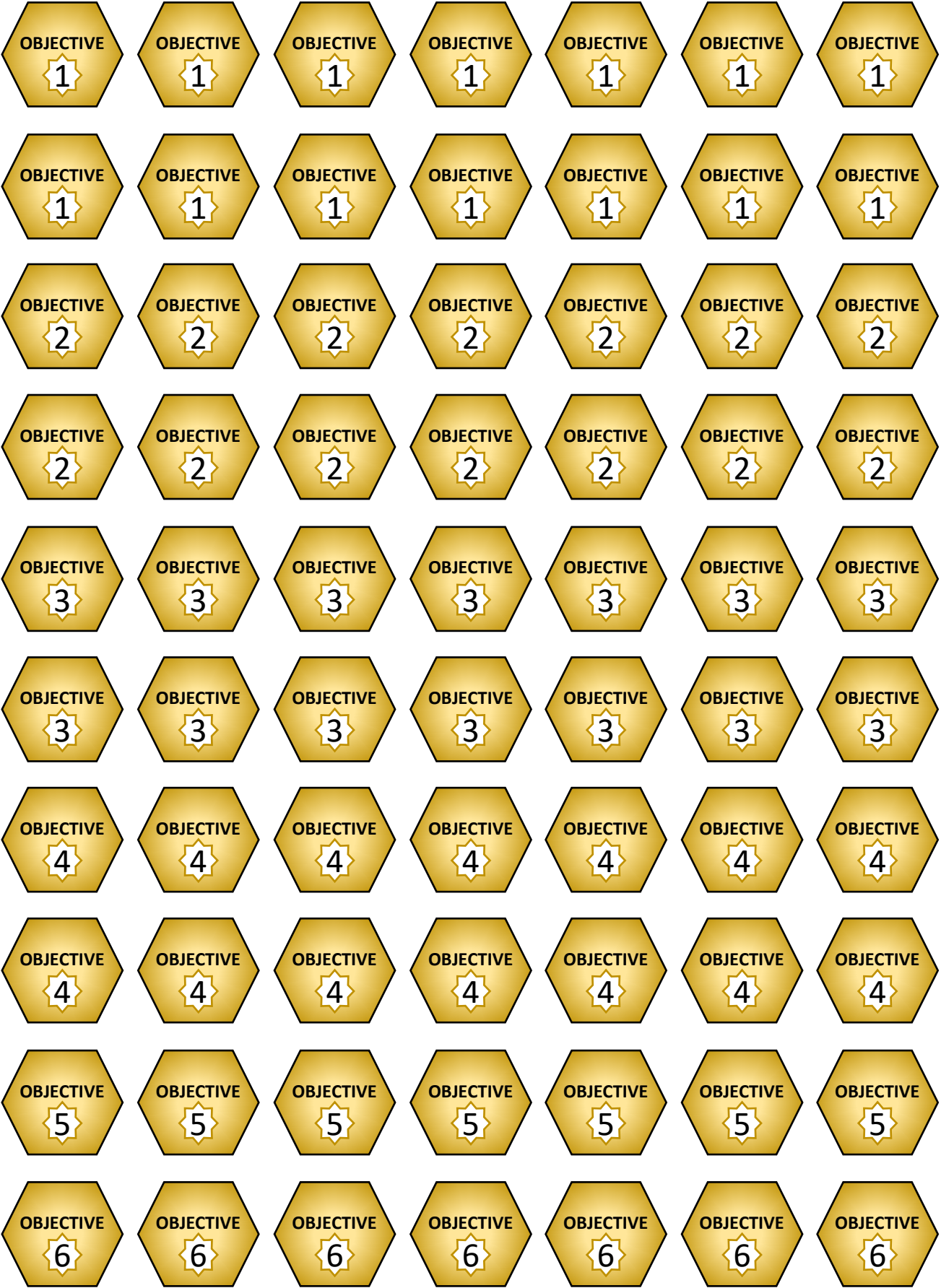
Damage Control Order Counters



Objective Markers

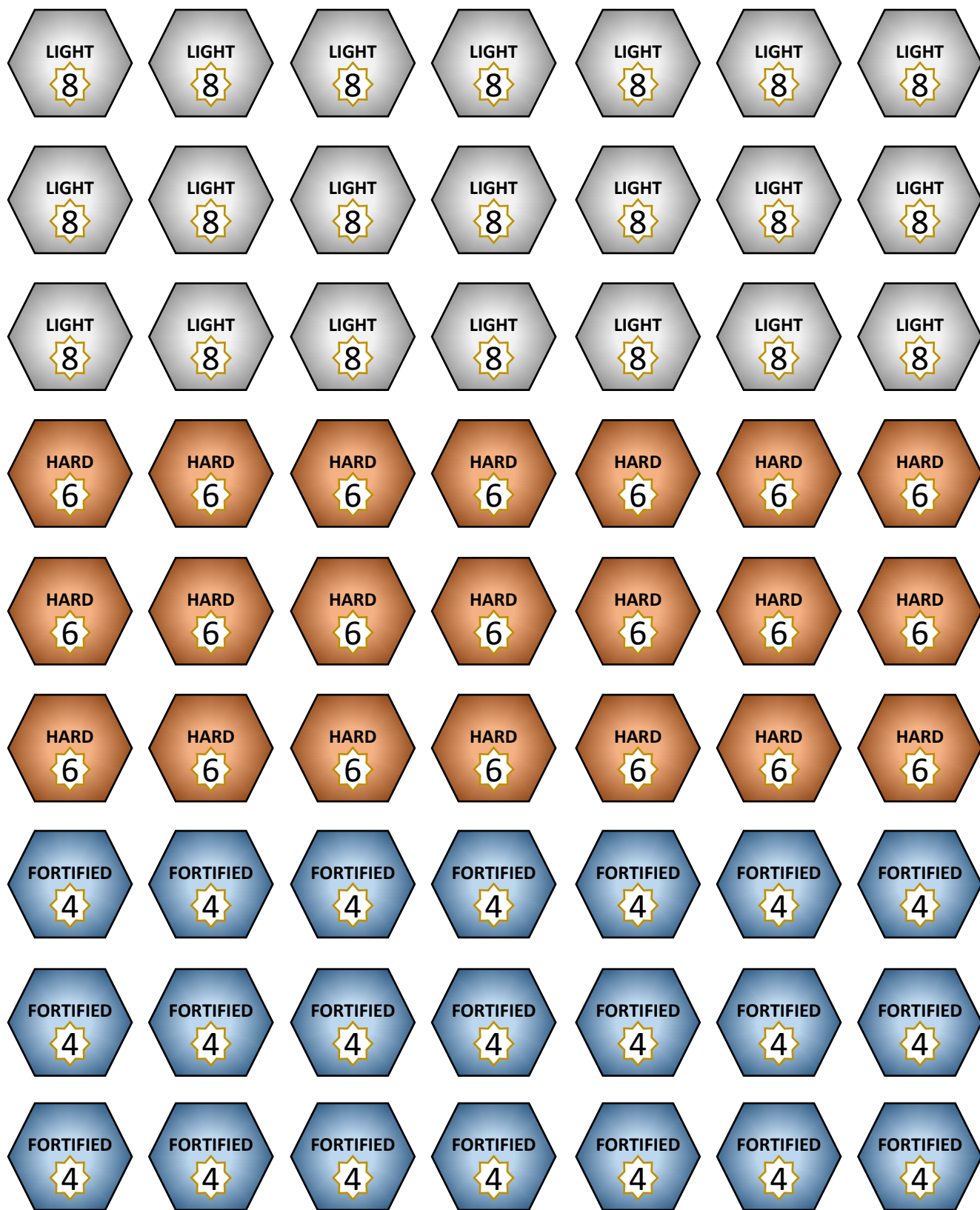


Objective Markers

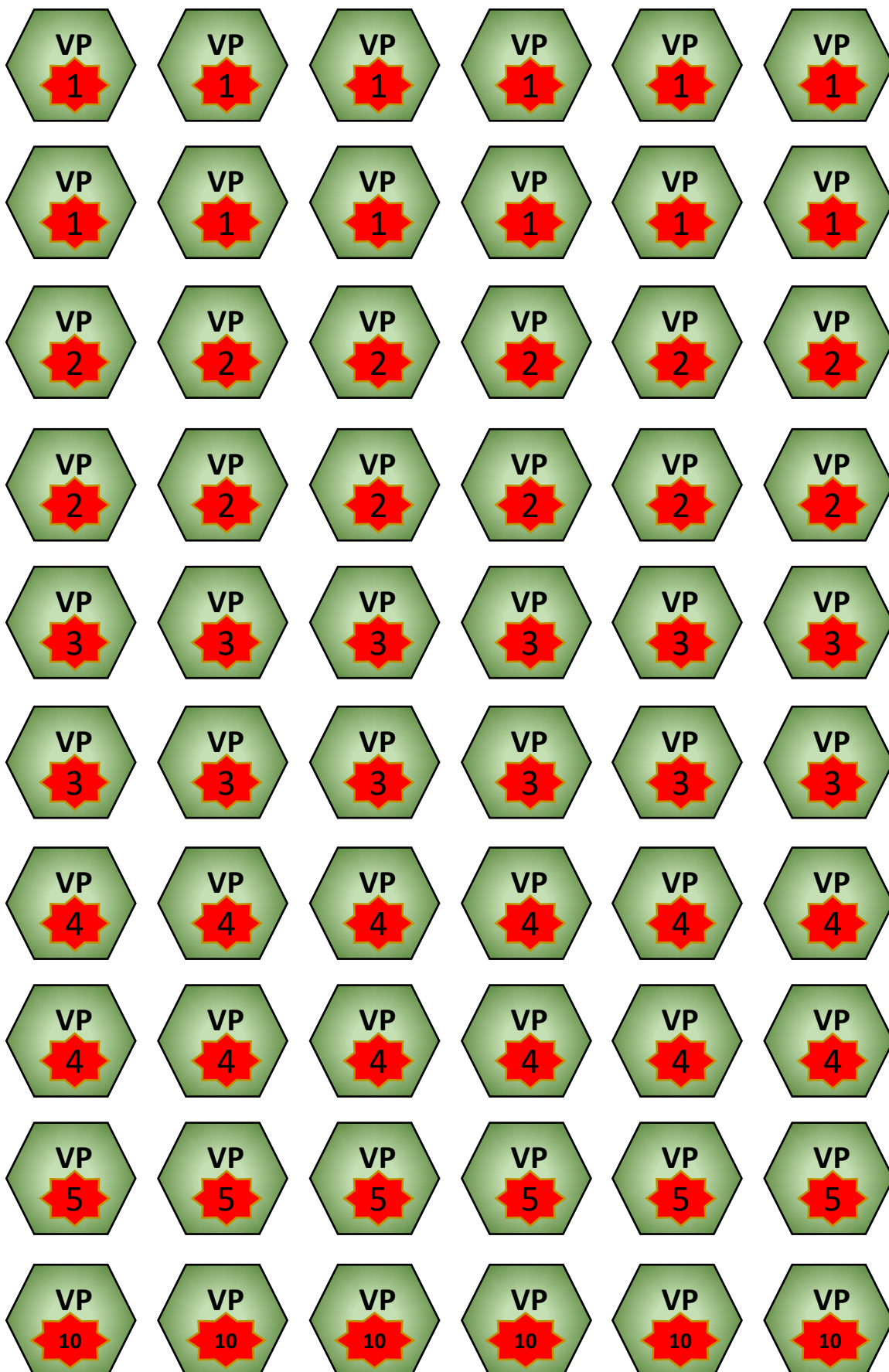


Cover Markers

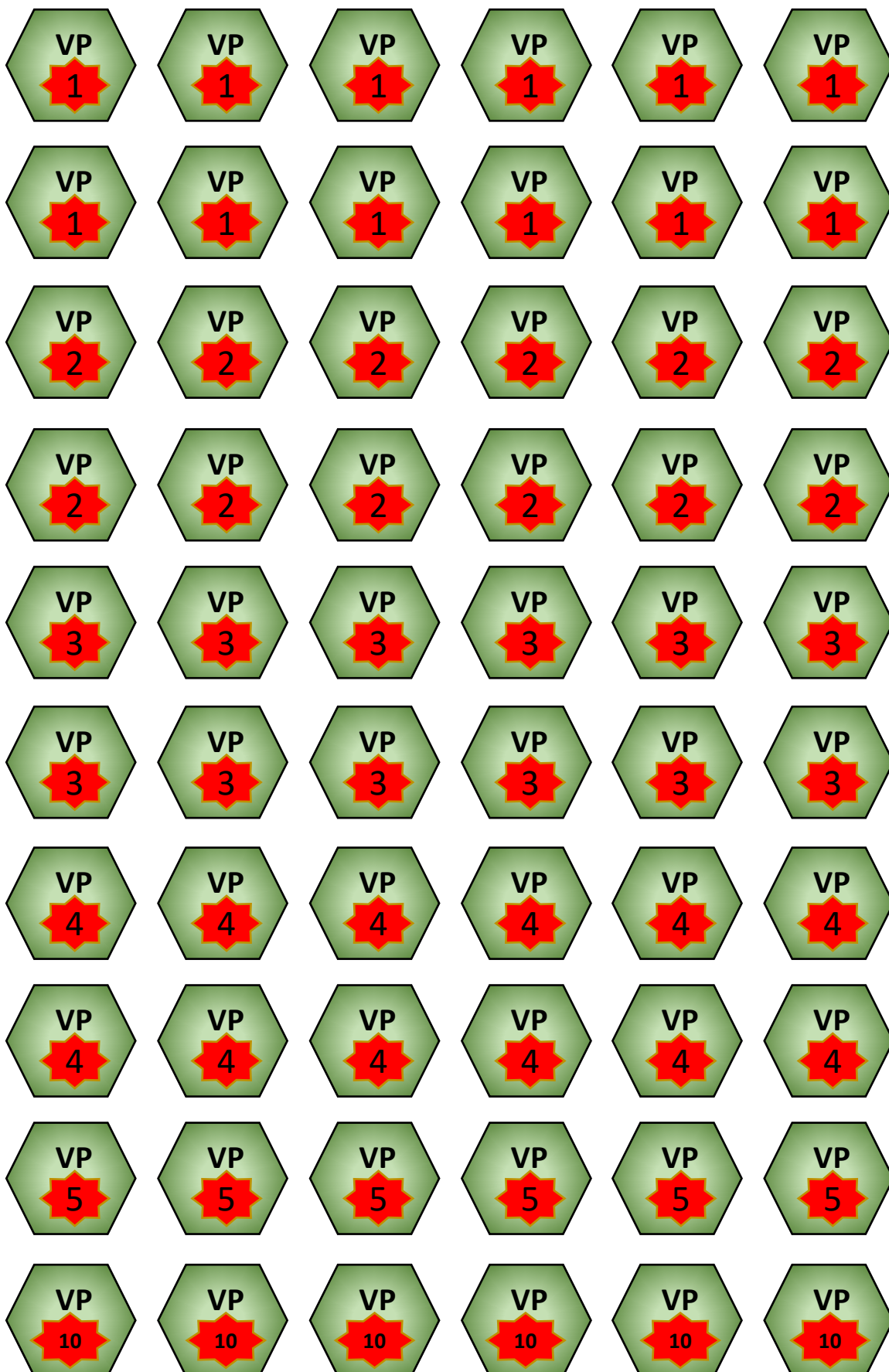
Number indicates invulnerable save



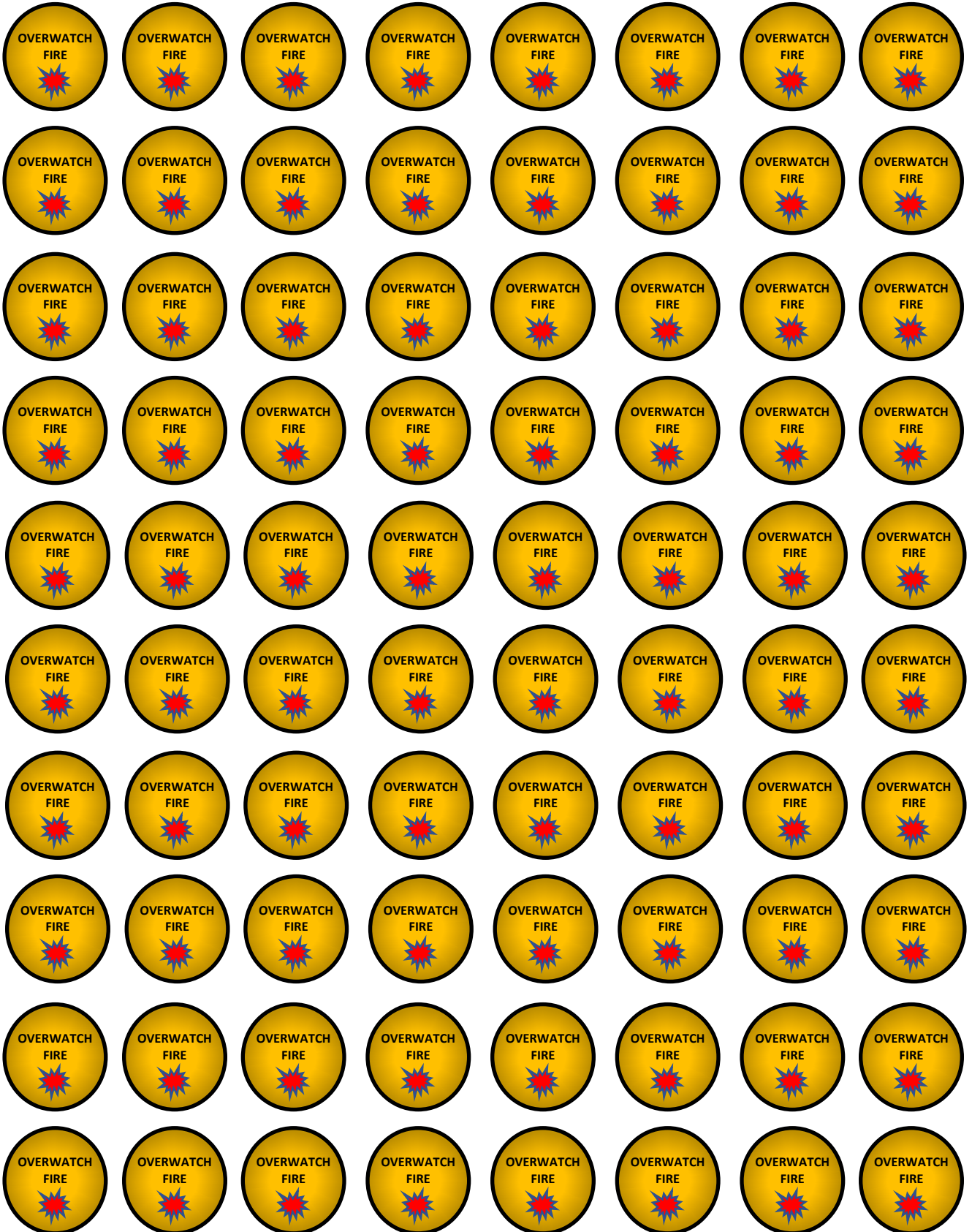
Victory Point Tracking Counters



Victory Point Tracking Counters



Overwatch Fire Tracking Counters



Miscellaneous Counters

