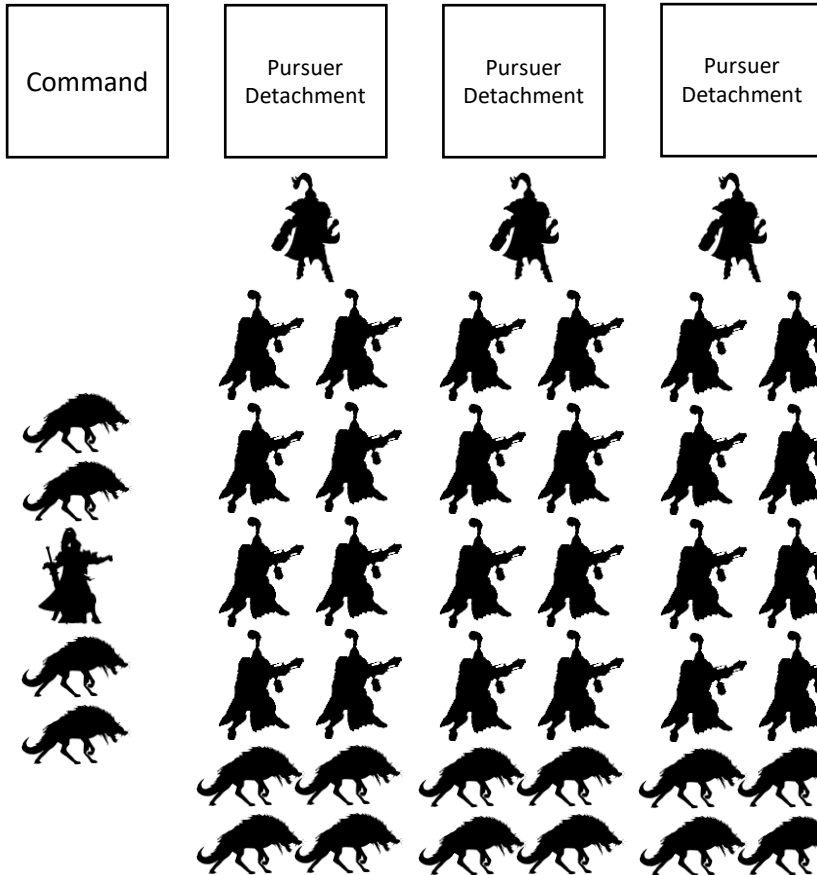


PURSUERS GRAND COMPANY

The Pursuers Grand Company consists of one command detachment of 1 Knight Oblivion Centura and 4 beasts stands and three detachments of 1 Excruciatus, 8 Pursuer and 4 Beast stands.



Point Value 1300



PURSUERS GRAND COMPANY

Break Point 25: The is broken if it has lost 24 stands either the Knight Oblivion, Excruciatus, Pursuer, or Beast stands. Once the Company is broken each Detachment must take a Morale check.

Morale Value 5+: Sisters of Silence have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Oblivion Knight-Centura	10	4[6]+	4/-4	CC Weapons	-	-	-	[HQ2], [N], Special
Excruciatus	10	5+	4/-3	Stake Crossbow	25	2	-1	[HQ1], [N]
Pursuers	15	5+	2/-2	Flamers [FW]	10	2	0	[AG]
Pursuers (Beasts)	15	5[7]+	3/-1	CC Weapons	-	-	-	

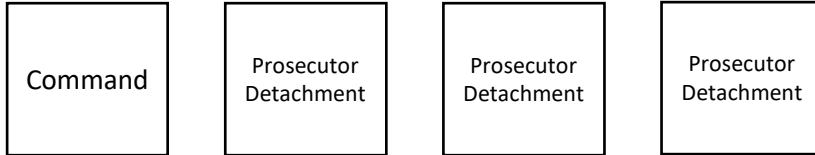


Victory Points 13

Your opponent gains 7 VPs when this Company is broken

PROSECUTORS GRAND COMPANY

The Prosecutor Grand Company consists of one command detachment of 1 Knight Oblivion Centura and 4 Veteran Prosecutor stands and three detachments of 1 Excruciatus and 8 Prosecutors stands.



Point Value 1000



PROSECUTORS GRAND COMPANY

Break Point 19: The is broken if it has lost 19 stands either the Knight Oblivion, Excruciatus, or Prosecutors stands. Once the Company is broken each Detachment must take a Morale check.

Morale Value 5+: Sisters of Silence have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Oblivion Knight-Centura	10	4[6]+	4/-4	CC Weapons	-	-	-	[HQ2], [N], Special
Excruciatus	10	5+	4/-3	Stake Crossbow	25	2	-1	[HQ1], [N]
Prosecutors	10	5+	2/-1	Bolters	25	2	0	Breacher Charge upgrade

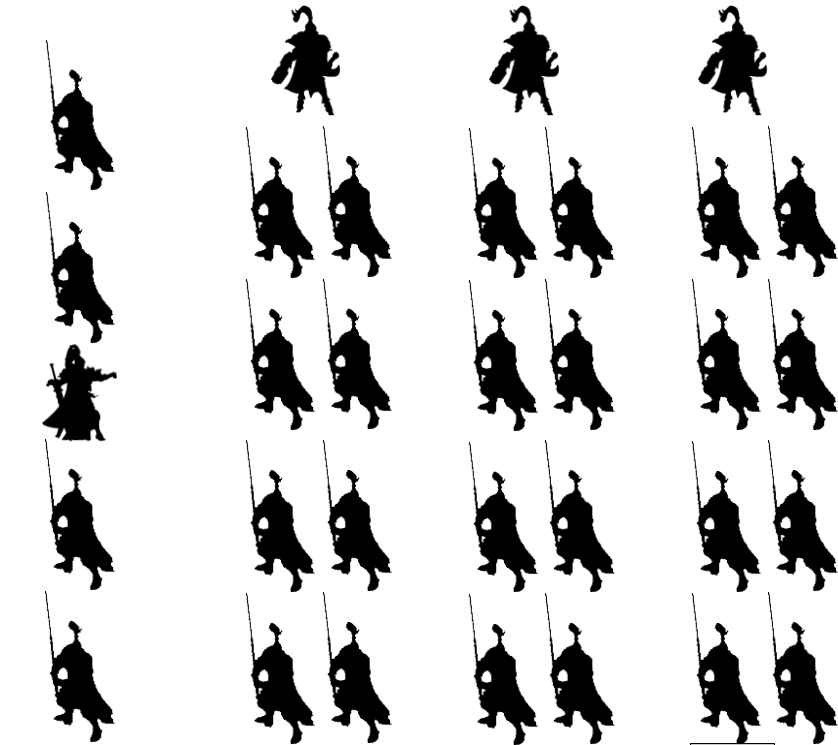
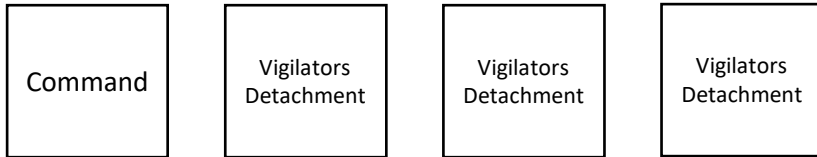


Victory Points 10

Your opponent gains 5 VPs when this Company is broken

VIGILATORS GRAND COMPANY

The Vigilators Grand Company consists of one command detachment of 1 Knight Oblivion Centura and 4 Veteran Vigilators stands and three detachments of 1 Excruciatu and 8 Vigilators stands.



Point Value 900



VIGILATORS GRAND COMPANY

Break Point 19: The is broken if it has lost 19 stands either the Knight Oblivion, Excruciatu, or Vigilators stands. Once the Company is broken each Detachment must take a Morale check.

Morale Value 5+: Sisters of Silence have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Oblivion Knight-Centura	10	4[6]+	4/-4	CC Weapons	-	-	-	[HQ2], [N], Special
Excruciatu	10	5+	4/-3	Stake Crossbow	25	2	-1	[HQ1], [N]
Vigilators	10	5+	3/-2	CC Weapons	-	-	-	Breacher Charge upgrade



Victory Points 9

Your opponent gains 5 VPs when this Company is broken