

## UPGRADE SENECHAL



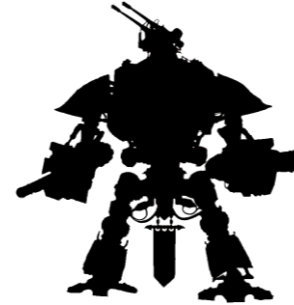
Knight Command Only:  
Represents the overall  
commander of the Knight forces.  
Gains command 3 [HQ3], +1  
armor value, It Will Not Die  
[IWD] ability, +1 DR and +1 CC  
dice (**must include one per  
army, when knight company  
cards are included in force**)



Point Value 100  
+1 VP



## UPGRADE LORD SCION



Knight Command Only:  
Represents the commander of a  
crusade formation of knights  
(company card). Gains +1 bonus  
to the armor value (must be  
added to each company  
command knight)



Point Value Free



## UPGRADE PRECEPTOR



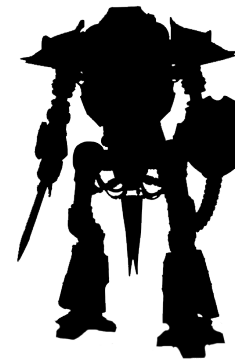
Knight Command Only: Gains  
the recon [R] ability and  
confers +1 bonus to Close  
Combat resolution to  
formations engaged within  
command radius



Point Value 50  
+1 VP



## UPGRADE LEGENDARY FREEBLADE



Line Knights Only: One element  
from formation gains Lone Wolf  
[LW] ability, +1 DR point, +1 CC  
die, +2 bonus to armor value,  
and +5cm bonus base move.



Point Value 50  
+1 VP



## UPGRADE SCION MARTIAL



Knight Paladins(Only): -1 to armor value. This type of company cannot exceed in number standard companies



Point Value -50/-100  
-1 VP



## UPGRADE SCION UHLAN



Adds 5cm bonus base move, cannot be pinned by super heavy elements, Armor save is reduced by 1, Recon [R]



Point Value 50/100  
+1 VP

