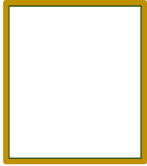


TRANSPORT CARD SYMBOLS



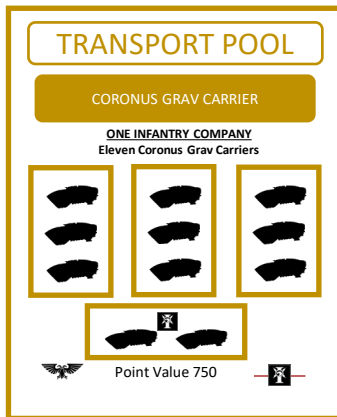
Transport Cards that are added to Company Cards will have their total number divided into as many formations (detachments/mobs/etc) as the Company Card possesses. To aid players in identifying how many elements and formations the transport card is divided into. They will be grouped into **boxes** signifying how many models serve as transport to one detachment on the company card. Each such group is given an order like any other formation.



This example shows that 3 Coronus Grav Carriers comprises one formation of transports that will transport one detachment in a custodes infantry company. Each such box on a transport card means one formation that receives one order.



In the case of the transport attached to a command formation an additional symbol is added to let the player know that this box and grouping of models belongs specifically to the command formation.

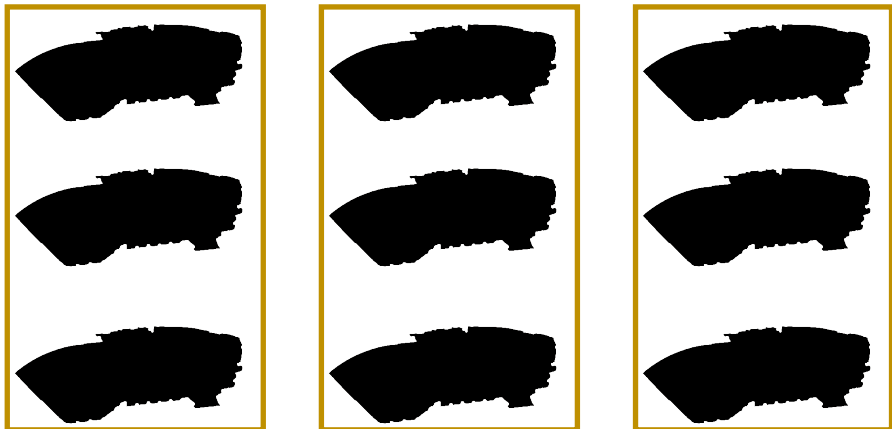


This Transport Card for a Custodes Infantry Company that consists of FOUR boxes which means there are a total of 4 formations to be attached as transport. One of the boxes has a symbol which means that one belongs to the command formation. In total there are 3 formations of 3 element that are attached to 3 detachments of custodes infantry, and 1 formation attached to the command formation.

TRANSPORT POOL

CORONUS GRAV CARRIER

ONE INFANTRY COMPANY
Eleven Coronus Grav Carriers



Point Value 750

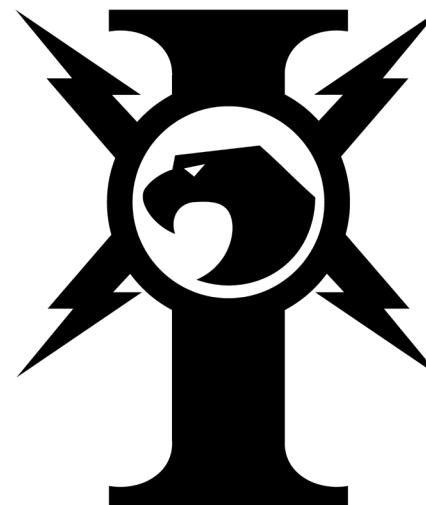


CORONUS GRAV CARRIER

Break Point +7: The Coronus adds +7 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Coronus Grav-Carrier	35[K]	3+	3/-2	TL Arachnus Blaze Cannon	25/50	1	-2	[DR2], [TR2], [RA]
				Concentrated [Dmg+1] Burst	20/35	4	-1	
				Anti-Personnel	25	2	-1	



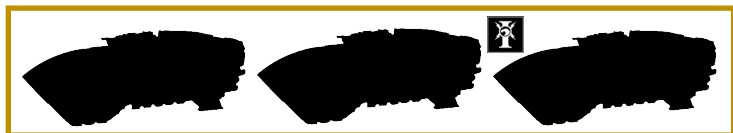
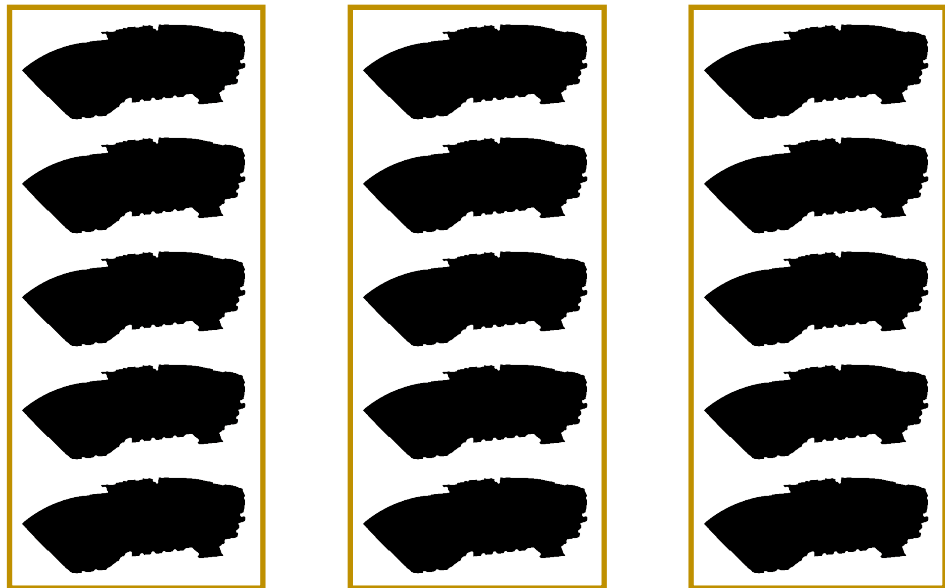
Victory Points +8

Your opponent gains +4 VP when this formation is broken

TRANSPORT POOL

CORONUS GRAV CARRIER

ONE INFANTRY GRAND COMPANY
Eighteen Coronus Grav Carriers



Point Value 1250

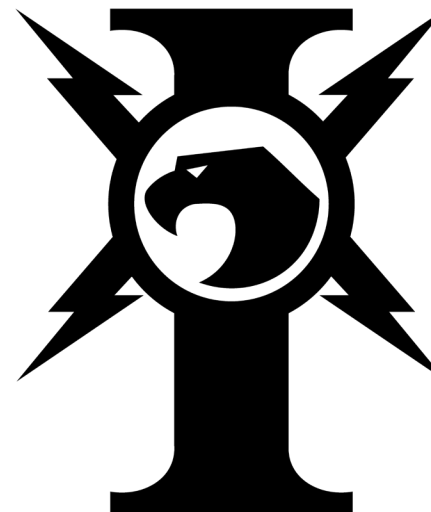


CORONUS GRAV CARRIER

Break Point +11: The Coronus adds +11 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Coronus Grav-Carrier	35[K]	3+	3/-2	TL Arachnus Blaze Cannon	25/50	1	-2	[DR2], [TR2], [RA]
				Concentrated [Dmg+1] Burst	20/35	4	-1	
				Anti-Personnel	25	2	-1	



Victory Points +13

Your opponent gains +7 VP when this formation is broken

TRANSPORT POOL

CORONUS GRAV CARRIER

ONE INFANTRY DETACHMENT
Three Coronus Grav Carriers



Point Value 200

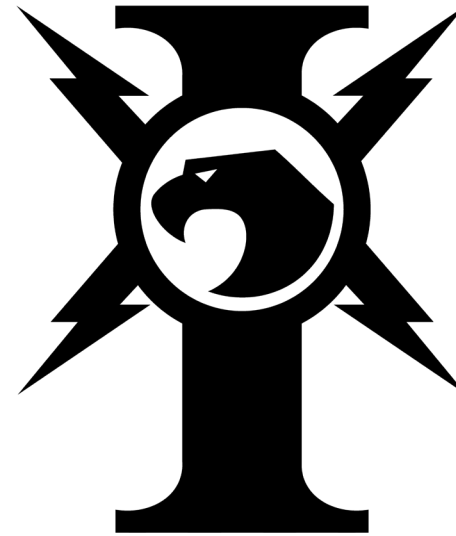


CORONUS GRAV CARRIER

Break Point +2: The Coronus adds +2 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Coronus Grav-Carrier	35[K]	3+	3/-2	TL Arachnus Blaze Cannon	25/50	1	-2	[DR2], [TR2], [RA]
				Concentrated [Dmg+1] Burst	20/35	4	-1	
				Anti-Personnel	25	2	-1	



Victory Points +2

Your opponent gains +1 VP when this formation is broken

TRANSPORT POOL

CORONUS GRAV CARRIER

ONE INFANTRY GRAND DETACHMENT
Five Coronus Grav Carriers



Point Value 350

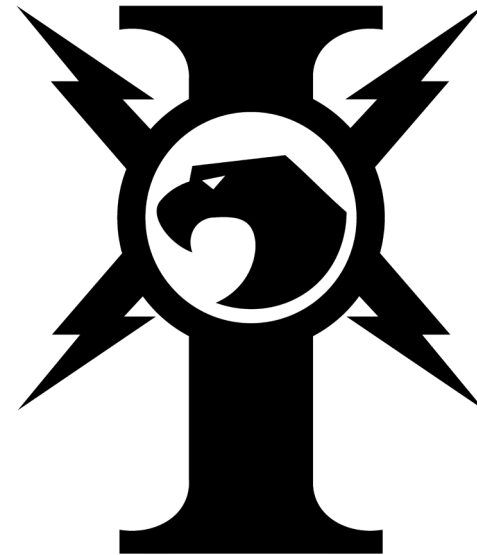


CORONUS GRAV CARRIER

Break Point +3: The Coronus adds +3 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Coronus Grav-Carrier	35[K]	3+	3/-2	TL Arachnus Blaze Cannon	25/50	1	-2	[DR2], [TR2], [RA]
				Concentrated [Dmg+1] Burst	20/35	4	-1	
				Anti-Personnel	25	2	-1	



Victory Points +4

Your opponent gains +2 VP when this formation is broken

TRANSPORT POOL

ORION DROPSHIP

ONE INFANTRY COMPANY

Four Orion Dropships



Point Value 950



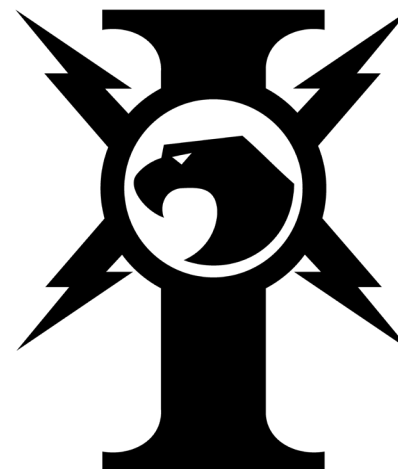
ORION DROPSHIP

Break Point +2: The Coronus adds +2 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Orion Dropship	[F]	2+	4/-3	Arachnus Heavy Blaze Cannon	35/70 25/50	2 16	-4 -2	[DR3] [TR5], Macro-Area-shrike & Eclipse shield, Special*
				Concentrated [Dmg+2] Burst				
				2x TL Lastrum Bolt Cannon	35	6TL 3	-2	
				2x Spiculus Heavy Bolt Launchers	25/50	4	-2	
				Air Defense	25	4	-1	

* Can re-roll failed armor saves (second result stands).



Victory Points +10

Your opponent gains +5 VP when this formation is broken

TRANSPORT POOL

ORION DROPSHIP

ONE INFANTRY GRAND COMPANY

Seven Orion Dropships



Point Value 1650



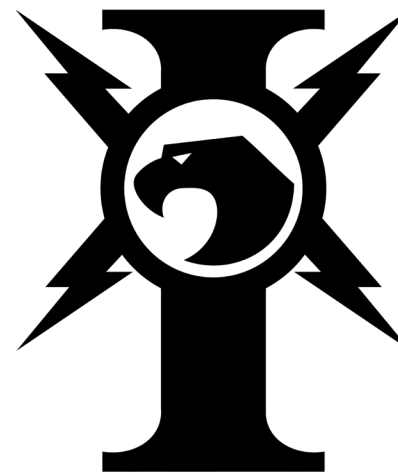
ORION DROPSHIP

Break Point +4: The Coronus adds +4 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Orion Dropship	[F]	2+	4/-3	Arachnus Heavy Blaze Cannon	35/70 25/50	2 16	-4 -2	[DR3] [TR5], Macro-Area-shrike & Eclipse shield, Special*
				Concentrated [Dmg+2] Burst				
				2x TL Lastrum Bolt Cannon	35	6TL 3	-2	
				2x Spiculus Heavy Bolt Launchers	25/50	4	-2	
				Air Defense	25	4	-1	

* Can re-roll failed armor saves (second result stands).



Victory Points +17

Your opponent gains +9 VP when this formation is broken

TRANSPORT POOL

ORION DROPSHIP

ONE INFANTRY DETACHMENT

One Orion Dropships



Point Value 250



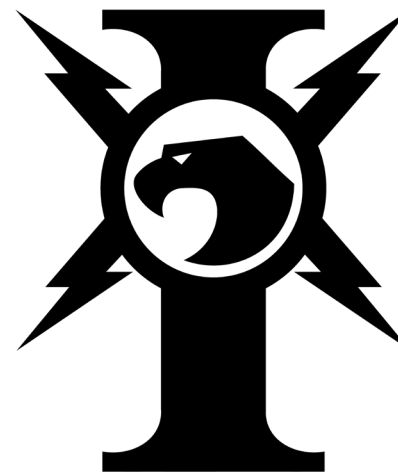
ORION DROPSHIP

Break Point +1: The Coronus adds +1 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Orion Dropship	[F]	2+	4/-3	Arachnus Heavy Blaze Cannon				[DR3] [TR5], Macro-Area-shrike & Eclipse shield, Special*
				Concentrated [Dmg+2] Burst	35/70 25/50	2 16	-4 -2	
				2x TL Lastrum Bolt Cannon	35	6TL 3	-2	
				2x Spiculus Heavy Bolt Launchers	25/50	4	-2	
Air Defense	25	4	-1					

* Can re-roll failed armor saves (second result stands).



Victory Points +3

Your opponent gains +3 VP when this formation is destroyed

TRANSPORT POOL

ORION DROPSHIP

ONE INFANTRY GRAND DETACHMENT
Two Orion Dropships



Point Value 500



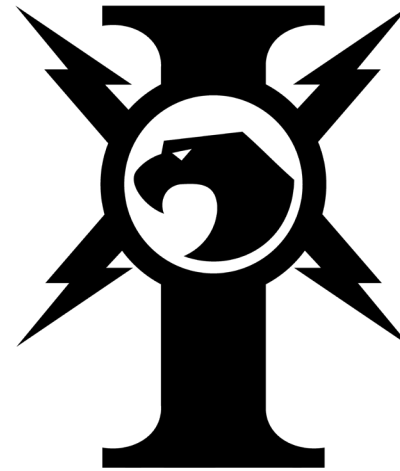
ORION DROPSHIP

Break Point +1: The Coronus adds +1 to the break point of the formation it is added to.

Morale Value 5+: Legio Custodes have a Morale value of 5+ and must roll 5 or more on a D10 to pass their Morale check.

Type	Move	AV	CAF	Weapons	Range	AD	TSM	Notes
Orion Dropship	[F]	2+	4/-3	Arachnus Heavy Blaze Cannon				[DR3] [TR5], Macro-Area-shrike & Eclipse shield, Special*
				Concentrated [Dmg+2] Burst	35/70 25/50	2 16	-4 -2	
				2x TL Lastrum Bolt Cannon	35	6TL 3	-2	
				2x Spiculus Heavy Bolt Launchers	25/50	4	-2	
Air Defense	25	4	-1					

* Can re-roll failed armor saves (second result stands).



Victory Points +5

Your opponent gains +3 VP when this formation is broken