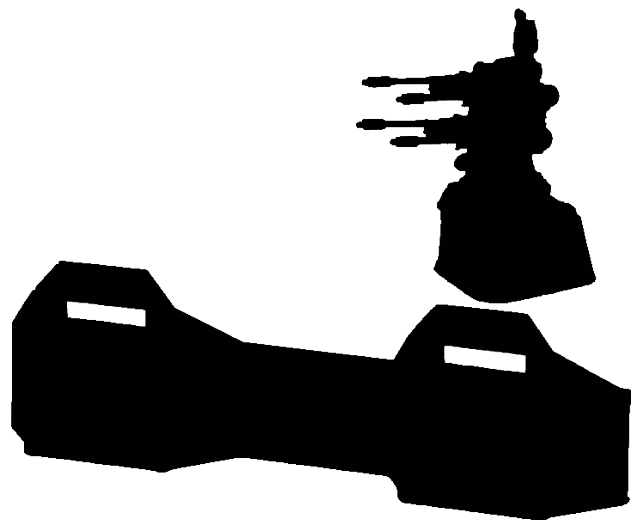


FORTIFICATION

AEGIS DEFENSE LINE

ONE AEGIS DEFENSE LINE (30CMS)



Structure	AV	DR	Description
Aegis Defense Line	2+	6	30cms of Aegis Defense Line, grants invulnerable [6]+ to defenders, Select one Option Below as weapons emplacement: Option: Icarus lascannons, 100cm range, 1 attack die, -3 save modifier, AA Option: Quad Gun, 50cms, 4 attack dice, -2 save modifier, AA Twin linked



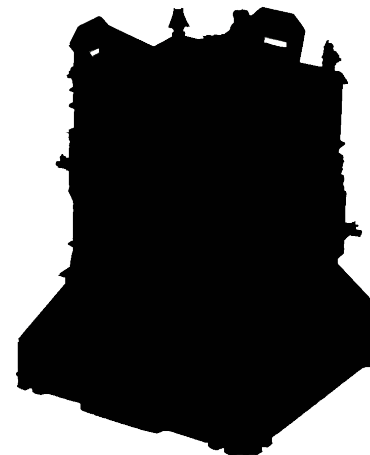
Point Value 250
3 VP when destroyed



FORTIFICATION

BASTION

ONE BASTION



Structure	AV	DR	Description
Bastion	1+	9	1 Bastion, invulnerable [4]+ to defenders Select one weapons option Below: Heavy Bolters, 3 attack dice, antipersonnel Icarus lascannon, 100cms, 1 attack die, -3 save modifier, AA Quad gun, 50cms, 4 attack die, -2 save modifier, AA, twin linked



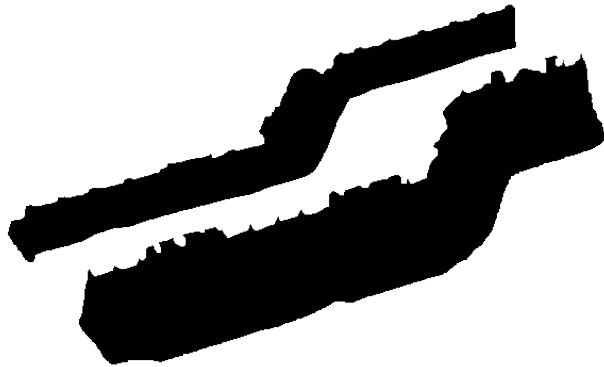
Point Value 200
2 VP when destroyed



FORTIFICATION

DEFENSE LINE

ONE DEFENSE LINE (30CMS)



Structure	AV	DR	Description
Defense Line	3+	3	30cms of Defense Lines, invulnerable save [8]+



Point Value 250
3 VP when destroyed



FORTIFICATION

DEFENSE EMPLACEMENT

ONE DEFENSE EMPLACEMENT



Structure	AV	DR	Description
Defense Emplacement	3+	3	3 Emplacements, invulnerable save [8]+



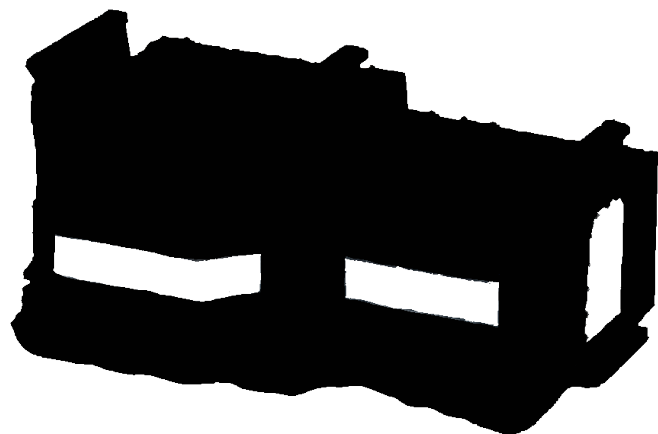
Point Value 200
2 VP when destroyed



FORTIFICATION

BUNKER

ONE BUNKER



Structure	AV	DR	Description
Bunker	2+	6	1 Bunker, invulnerable [4]+ Select one weapon option Below: Icarus lascannon, 100cms, 1 attack die, -3 save modifier, AA Quad gun, 50cms, 4 attack die, -2 save modifier, AA, twin linked



Point Value 100
1 VP when destroyed



FORTIFICATION

FIRESTORM REDOUBT

ONE FIRESTORM REDOUBT



Structure	AV	DR	Description
Firestorm Redoubt	1+	9	1 Firestorm Redoubt, invulnerable [4]+ to defenders, Select One weapon option Below: Icarus lascannon, 100cms, 1 attack die, -3 save modifier, AA Battlecannon, 70cm range, 1 attack die, -3 save modifier Quad Icarus lascannon, 100cms range, 2 attack die, -3 save modifier, AA



Point Value 200
2 VP when destroyed



FORTIFICATION

FIRESTORM REDOUBT

ONE FIRESTORM REDOUBT WITH QUAD



Structure	AV	DR	Description
Firestorm Redoubt	1+	9	1 Firestorm Redoubt, invulnerable [4]+ to defenders, Quad gun, 50cms, 4 attack die, -2 save modifier, AA, twin linked



Point Value 250
3 VP when destroyed



FORTIFICATION

VENGEANCE WEAPON BATTERY

ONE VENGEANCE WEAPON BATTERY WITH BATTLE CANNON



Structure	AV	DR	Description
Vengeance Weapon Battery	1+	9	1 Vengeance weapon battery, invulnerable save [4]+ to defenders, options Battlecannon, 70cm range, 1 attack die, -3 save modifier



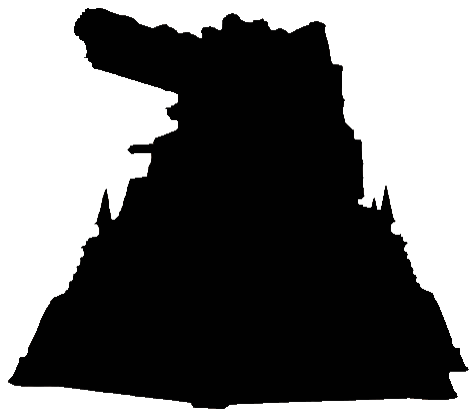
Point Value 200
2 VP when destroyed



FORTIFICATION

VENGEANCE WEAPON BATTERY

ONE VENGEANCE WEAPON BATTERY WITH QUAD ICARUS LASCANNON



Structure	AV	DR	Description
Vengeance Weapon Battery	1+	9	1 Vengeance weapon battery, invulnerable save [4]+ to defenders, options Quad Icarus lascannon, 100cms range, 2 attack die, -3 save modifier, AA



Point Value 250
3 VP when destroyed



FORTIFICATION

MACRO CANNON AQUILA STRONGPOINT

ONE MACRO CANNON AQUILA STRONGPOINT



Structure	AV	DR	Description
Macro Cannon Aquila Strongpoint	1+	12	1 Macro cannon Aquila Strongpoint, invulnerable save [4]+ to defenders Armed with Macro cannon (Use Mori quake cannon stats) Heavy bolter, anti-personnel, 3 attack dice, -1 save modifier



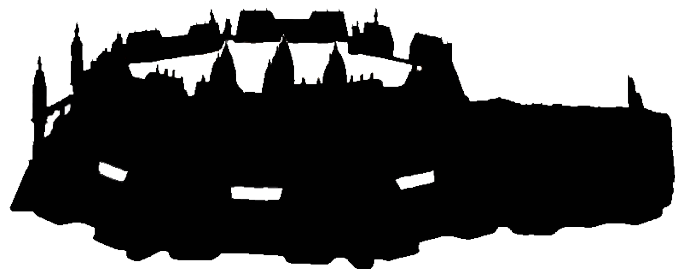
Point Value 400
4 VP when destroyed



FORTIFICATION

VORTEX MISSILE AQUILA STRONGPOINT

ONE VORTEX MISSILE AQUILA STRONGPOINT



Structure	AV	DR	Description
Vortex Missile Aquila Strongpoint	1+	12	1 Vortex Missile Aquila Strongpoint, invulnerable save [4]+ to defenders Vortex Missile battery (1 per turn, use vortex missile stats) Heavy bolter, anti-personnel, 3 attack dice, -1 save modifier



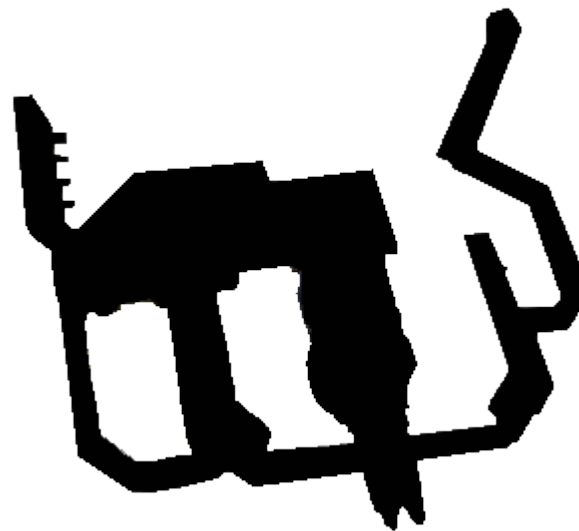
Point Value 1000
10 VP when destroyed



FORTIFICATION

IMPERIAL PRIMUS REDOUBT

ONE IMPERIAL PRIMUS REDOUBT



Structure	AV	DR	Description
Imperial Primus Redoubt	1+	18	1 Imperial Primus Redoubt, invulnerable save [4]+ to defenders Weapon: Turbo laser destructor turret (use titan weapon stats) Force Dome: Invulnerable save [6]+ to structure for direct fire, [5]+ versus barrages.



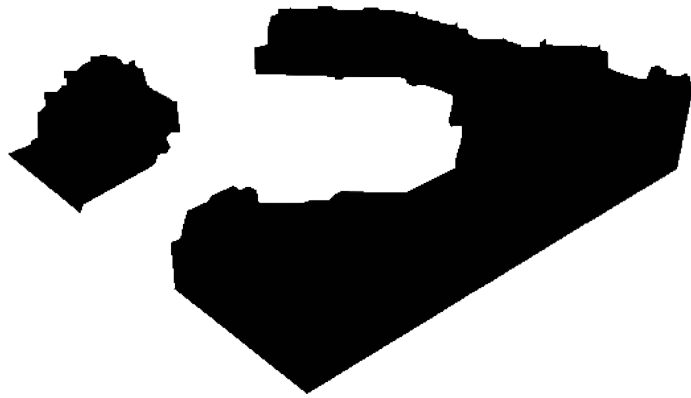
Point Value 800
8 VP when destroyed



FORTIFICATION

IMPERIAL CASTELLUM STRONGHOLD

ONE IMPERIAL CASTELLUM STRONGHOLD



Structure	AV	DR	Description
Imperial Castellum Stronghold	1+	18	1 Imperial Castellum Stronghold, invulnerable save [4]+ for defenders Gates: invulnerable save [4]+ Select one Weapon option below: Icarus lascannon, 100cms, 1 attack die, -3 save modifier, AA Quad gun, 50cms, 4 attack die, -2 save modifier, AA, twin linked Hyperios air defense, 50cm range, 1 attack die, -2 save modifier, AA and heat seeker Quad Icarus lascannon, 100cms range, 2 attack die, -3 save modifier, AA



Point Value 850
9 VP when destroyed

